Snowboard-Trick Tips From a Kid Pro

March 2000

Disney Adventures

'N Sync

Back 'N Action

Exclusive Interviews

Plus: Win an Adventure — Meet Pop Band Nobody's Angel

[redacted]

03>

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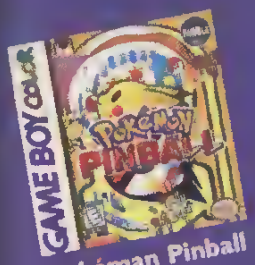

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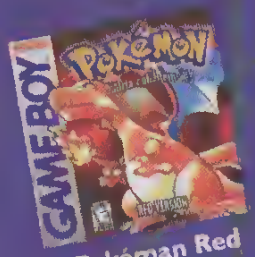

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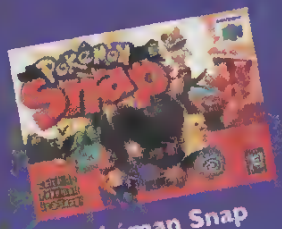

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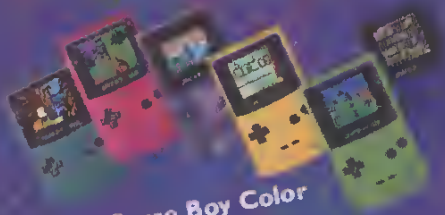

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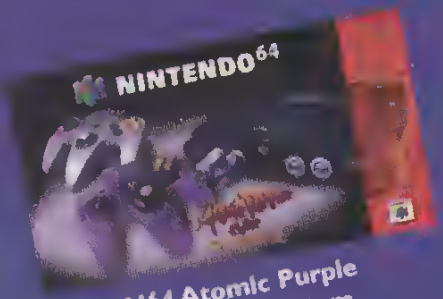

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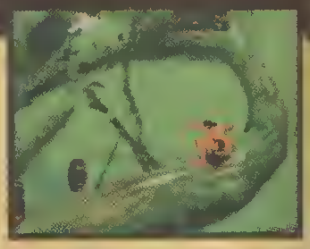
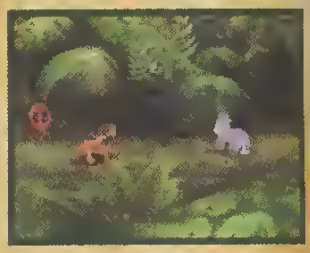


Swim with crocs, swing on vines and tree-surf to save your apa family from Clayton, the hunter.



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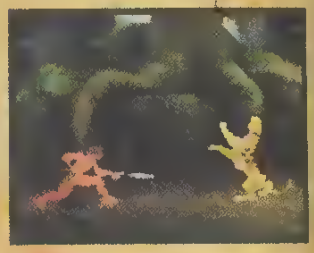

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Hello

We've Got Mail

Got questions about DISNEY ADVENTURES? Drop us a line! Here are a few letters from our mailbag:

Q: *Who chooses what's on the cover?*

Chloe W., 7, La Mirada, CA

A: Everyone on the staff throws out ideas for covers at our editorial meetings. We keep track of new movies and CDs that we may want to put on the cover (this month, for example, we were psyched to hear about 'N Sync's new CD and even more psyched to get an interview with the guys—see page 35). And we read letters from readers like you who tell us what they'd like to see on the cover—so keep writing!

Q: *How do you guys know what to put in "Coming Up" for the next issue?*

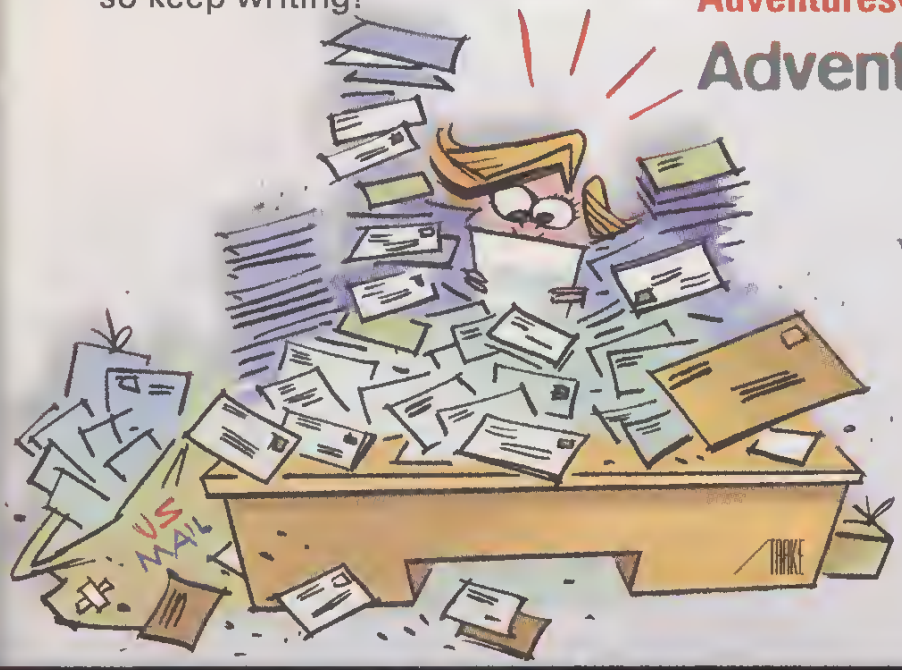
Kristen W., 10, Uniontown, PA

A: We start writing and designing each issue three or four months before it goes on sale, plus we're usually working on two or three issues at a time. We've even started working on some of the stories that you'll see in our December 2000 issue!

Please keep writing—or you can send me an e-mail at my new address:

Adventures@disney.com.

Adventure On!



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45 Your Top 10 Pokémon Questions

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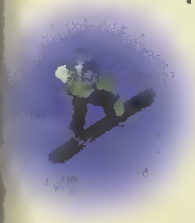

Thirteen-year-old snowboard champ Shaun White shows us how to do a cool trick—plus we take a peek at his video game.

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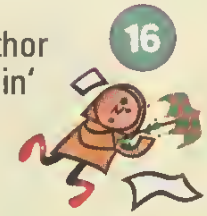

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This Month's Contest!

Here's your chance to win four tickets to see Nobody's Angel on tour—and go on a $200 shopping spree with the girls at your nearest mall. Just turn to page 72 to find out how to enter.

Our latest winner is Bailey C., 9, from Harahan, LA! Bailey and her family won a four-day trip to Walt Disney World's Animal Kingdom!

Winner

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Disney Publishing Worldwide

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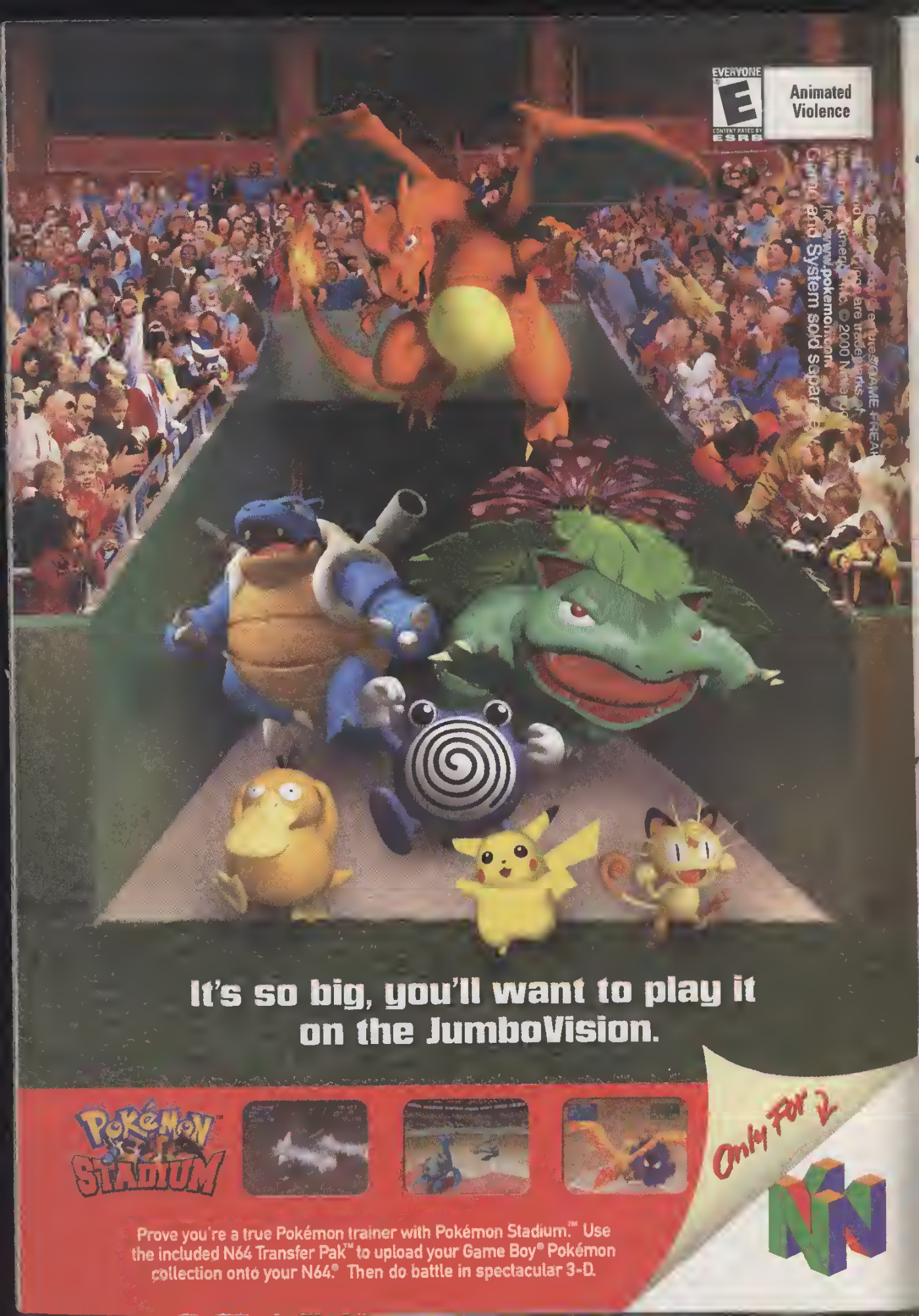
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Mailbox

COOL Collecting

You searched, you saved, you bought. Here are some of your favorite collectibles.

I like to collect...

...Treasure Trolls. My father and I starting collecting them when I was small, and now I have more than 100.

Natalie R., 10
Lindenhurst, NY

...rocks. I also like to hunt for fossils. One time, I found something and I wondered what it was. When I cracked it open, there was a fossil inside.

Alexandra B., 8
Franklinville, NJ

...Pokémon cards, because in a booster pack you never know what cards you're going to get.

Dan M., 12
Strathroy, ON, Canada

Continued on page 14

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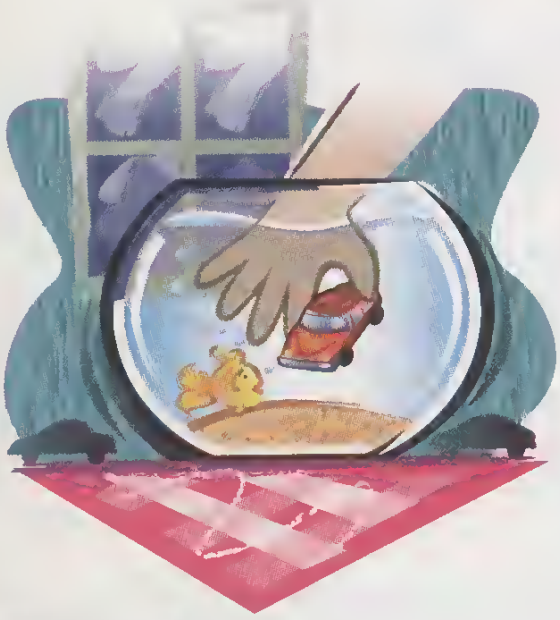
Mailbox

Continued from page 11

...Backstreet Boys merchandise. Hats, books, videos, necklaces—anything.

Angelica A., 14
Millington, TN



...mini M&M containers. I try to get a lot of different colors. I'm not sure why I like them—the idea just popped into my head.

Megan C., 14
Sudbury, VT

...toy cars, because you control how fast they go and they look so cool driving underwater.

Marvin J., 14
Eutaw, AL

WRITE TO US!
Mail your letters, along with the release form on page 72, to the address listed on the form. Or e-mail your letters to **DisneyAdventures@disney.com.** This month's topic: If you could be a character in a video game, which one would it be and why?

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Box 466041 Lawrenceville GA 30042-6041 Requests must be received by 12/30/2000 Residents of WA/VT only need not affix postage to self addressed envelope Limit one request per stamped envelope per day 2 HOW TO PLAY AND WIN Scratch off the gray square area on the front of the Official Game Piece to reveal the prize message If your revealed prize message says "Winner" and the Kool Aid smile face is red, blue or green you are a potential winner of the prize stated, subject to verification Non winning prize messages will reveal a yellow smile face and will contain 5 Kool-Points™ points, redeemable in the Kool-Points™ program Note The prize message contained on your Official Game Piece is the determining factor whether you may have won a prize regardless of the color of the Kool Aid smile face 3 CLAIMS To claim a prize, mail your original Game Piece with a piece of 3½" x 5½" paper on which you have printed your full name complete address, city, state zip code, birthdate and telephone number in a stamped envelope to Kool-Aid® Scratch n Smile Claims, P.O. 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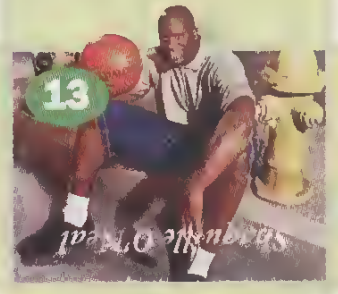
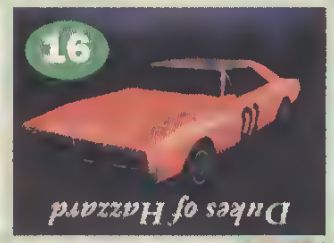
Box 466042, Lawrenceville GA 30042-6042 Limit one entry per stamped envelope Entries must be received by 1/31/2001 No mechanically reproduced entries permitted Odds of winning depend on any unclaimed Grand Prize and number of Second Chance entries received 5 PRIZES/ODDS 1 Grand Prize (prize message will state "Grand Prize Winner" with a red Kool-Aid smile face) 61" Projection TV, Nintendo® 64 System plus a 20 game library (TV will be awarded in the form of a gift certificate to an electronics store selected by Sponsor) Approximate Retail Value (ARV) $5,000 Odds of winning 1 805,400 100 First Prizes (prize message will state "First Prize Winner" with a blue Kool-Aid smile face) Nintendo 64 System plus a 4 game library ARV $250 Odds 1 8 054 250 Second Prizes (prize message will state "Second Prize Winner" with a green Kool Aid smile face) Nintendo Game Boy Color System plus a 4 game library, ARV $150 Odds 1 3 222 Total approx. retail value of all prizes $67,500 Unclaimed First and Second Prizes will not be awarded Non winning Game Pieces will contain 5 Kool-Points™ (message will state Kool Points™ with a yellow Kool Aid smile face) Kool-Points™ are redeemable in the Kool-Points™ program Details about the program can be found at www kool aid com 6 GENERAL RULES Open to residents of the U S, 18 years of age or younger except employees of Kraft Foods, Inc Nintendo™ their parents, affiliates subsidiaries, agencies, game piece printers and persons living in the same household and the families of each Void where prohibited All federal, state and local laws apply All taxes are the sole responsibility of winners Winners will be notified by mail Prizes will be awarded in the name of parent or legal guardian of the winner Grand Prize winner's parent or legal guardian will be required to sign and return any required Affidavit of Eligibility/Release of Liability within twenty-one (21) days of attempted delivery or prize will be forfeited and an alternate selected Limit one prize per family/household No substitutions or transfer of prize permitted, unless prize is generally unavailable in which case a prize of equal or greater value will be substituted By entering, participants agree to abide by and be bound by these Official Rules and the decisions of the independent judging organization whose decisions are final in all matters If due to a printing or other error more prizes are claimed than intended to be awarded according to Rule 5, remaining prizes will be awarded in a random drawing from among all excess prize claims received In no event will Sponsor be liable for more than the stated number of prizes in Rule 5 Acceptance of prize offered constitutes permission to use winner's name and/or likeness for advertising/trade purposes without further compensation unless prohibited by law 7 WAIVER By entering this promotion participant waives all rights to claim punitive, incidental and consequential damages, attorneys' fees or any damages other than actual out of pocket costs incurred to enter 8 WINNERS LIST For the names of the winners, send a self-addressed stamped, #10 envelope by 2/28/2001 to Kool-Aid Smile Winners, PO Box 466053, Lawrenceville, GA 30042-6053 ©2000 Kraft Foods, Inc Game trademarks and copyrights are property of their respective owners

March

sunday	monday	tuesday
5 Spend this Sunday camping—watch the Disney Channel's *Bug Juice: Camp Highlander.*	**6** Which 7'1", 315-pound LA Lakers player turns 28? Catch his name on the 13th.	**7** Trouble comes knocking on Teddi's door in Willo Davis Roberts' book *Pawns.*
12 Enter your pooch in the New England Sled Dog Races in Rangeley, ME.	**13** 	**14** My two brothers and I sold more than 4 million records. Today I'm 17. Find out who I am in seven days.
19 James Van Der Beek	**20** Clean out that messy locker—it's spring again!	**21** Taylor Hanson
26 Help fight crime in PlayStation's new *Spider-Man* game.	**27** Which enchanting girl group and high-Fivein' band will perform on the Disney Channel? Find them in two days.	**28** Pretend to be Tiger Woods in PlayStation's wacky new game *Hot Shots Golf 2.*

Don't be a sheep—roar into spring.

ednesday	thursd	friday	saturday
1 Two weeks until Pikachu eturns in N64's rand-new game *Pokémon Stadium.*	**2** Want to be an alligator chaser or a joke writer when you grow up? Read Ellen Weiss's book *Odd Jobs.*	**3** More than 200 real-life cowboys ride at the Longhorn World Championship Rodeo in Huntsville, AL.	**4** Hip-hop diva Mary J. Blige heats it up at the Shrine Auditorium in Los Angeles, CA.
8 I was a high school football layer. I'm a 23-year-old star on "Dawson's Creek." See who I am n the 19th.	**9** Which PlayStation game can have you drag racing across dirt roads in seven days?	**10** Next stop, *Mission to Mars*—in theaters.	**11** Catch Christina Aguilera in the world premiere of *2-Hour Tour* on the Disney Channel.
15 Hang with four cool beach bums on the new Disney's One Saturday Morning cartoon "The Weekenders."	**16**  Dukes of Hazzard	**17** Drink lime soda and stick out your green tongue. Happy Saint Patrick's Day!	**18** Which rapper-actress celebrates her 30th like royalty? Bow down to her in five days.
22 Lose yourself in a world of fables in Alice McLerran's *The Mountain That Loved a Bird.*	**23** Queen Latifah	**24** Skid your motorcycle into the finish line on N64's *J. McGrath Supercross.*	**25** See your dream car on display at the 11th Annual Spring Daytona Beach Car Show in Daytona Beach, FL.
29 B*Witched and F	**30** Singer Celine Dion's 32nd B-day is bigger than the *Titanic*!	**31** Discover the city of lost gold in the new film *The Road to Eldorado.*	

Jokes & Riddles

Why couldn't the bicycle stand up by itself?

It was two tired.

What kind of dog takes care of children?

A baby-setter

Continued on page 20

"SO YOU WANNA BE A ROCKET SCIENTIST" CONTEST OFFICIAL RULES

1. ENTRY: Submit the following information: (1) A detailed written description of your rocket that can include: color, scale, dimensions, engine size (all rocket designs should be able to fly on the 'Standard' Estes A, B or C engines) (2) A color drawing of your rocket and (3) Hand printed on a 3" X 5" card your full address (city, state or province and zip or mail code), daytime phone number (with area code), birth date and parent/legal guardian's signature. Mail your entry, in a postage prepaid envelope, to "So You Wanna Be a Rocket Scientist" Contest, P.O. Box 1760, Sandusky, OH 44870-1760. 2. LIMITATIONS: Each entry must be postmarked by April 21, and received by April 28, 2000. Only one entry per person. Entries must be the original work of the entrant, must not infringe upon third party rights, nor previously have won awards nor been published. Open only to persons younger than 15 upon entering who are legal residents of the 50 states, D. C. or Canada (excluding Quebec) and not employees of Disney Publishing Worldwide ("Sponsor"), Estes Industries ("Estes"), their respective parent, subsidiary or affiliated companies, the advertising, promotional or fulfillment agencies of any of them (individually and collectively, "Entities"), nor members of their immediate families. The Entities are not responsible for printing errors or inaccurate, forged, incomplete, stolen, lost, illegible, mutilated, damaged, tampered with, postage-due, misdirected, delayed or late entries or mail, each of which will be disqualified. Void where prohibited or restricted by law and subject to all federal, state, provincial and local laws and regulations. 3. PRIZE: One (1) GRAND PRIZE: A five (5) days/ four (4) nights trip for four (4) to the Walt Disney World® Resort in Florida; including round-trip coach air transportation between the major metropolitan airport nearest winner's home and Orlando International Airport; airport/hotel transfers; Walt Disney World® Resort hotel accommodations for four (4) persons (one room) for four (4) nights; four 4-Day Park Hopper® Passes for admission to the Magic Kingdom® Park, Epcot®, Disney-MGM Studios and Disney's Animal Kingdom; two (2) dinners for four (4) persons at TBD; and ground transportation throughout the Walt Disney World® Resort. All expenses not specifically mentioned herein are not included and are solely the winner's responsibility. Winner and companions must be available to travel to the Cool Summer Nights Event at Walt Disney World® during August, 2000 ("Event") – exact date TBD, or the prize will be forfeited and an alternate winner selected. Approximate retail value: $4,800. The winner's rocket will be constructed by Estes and launched at the Event. Prize not redeemable for cash; and no substitution allowed except, at Sponsor's sole discretion, a prize of equal or greater value may be substituted. The prize will be awarded provided a sufficient number of qualified entries are received. 4. PROCEDURES: Contest begins January 1, and ends April 28, 2000. Entries will be judged by Estes, who will select the winner, on or about May 19, 2000, on the basis of originality, creativity, functionality and appropriateness of selection. 5. WINNER: Will be notified by mail on or about May 26, 2000. The return of a notification as undeliverable, or any other non-compliance with rules and conditions, will result in disqualification and the selection of an alternate winner. For winner's name (after May 26, 2000) and/or contest rules, send a self-addressed, stamped envelope to "So You Wanna Be a Rocket Scientist" Contest winners/rules (designate which), P.O. Box 1760, Sandusky, OH 44870-1760. 6. RESERVATIONS: Each entrant by entering this contest agrees: (1) to be bound by these rules and the judge's decisions; (2) that entrant irrevocably assigns and transfers to Sponsor and its assigns all rights in the entry, including, without limitation, all designs, copyrights and patents; (3) that the entry will not be returned; (4) that entrant grants to the Sponsor and its assigns the right to publish, use, adapt, edit and/or modify such entry in any way and in any and all media, without limitation, and without consideration or acknowledgment to the entrant; (5) that entrant grants to Estes the right to alter, change or revise designs to fit Estes' engineering specifications and all safety standards; (6) that winning entrant grants to the Sponsor and its assigns the unconditional right to use winner's name, address, voice, likeness, photograph, prize information and/or statements about the promotion for any publicity, advertising and promotional purposes without additional compensation, except where prohibited by law; and (7) that none of the Entities, nor any of their officers, directors, employees, agents or representatives are responsible for claims, injuries, losses or damages of any kind resulting from contest participation or the acceptance, use, misuse, possession, loss or misdirection of the prize or the publication, use or construction of the winning entry. 7. SPONSOR: Disney Publishing Worldwide, 114 Fifth Avenue, New York, NY 10011.

advertisement

SO YOU WANNA BE AN ESTES. Rocket Scientist?

All you gotta do is design the coolest, most incredible, out-of-this-world rocket!

You could win a trip to Disney Adventures Cool Summer Nights at Walt Disney World® to see your rocket rip into the atmosphere! We'll build the winning rocket — all you need to do is create it!

Adventures Cool Summer Nights
Orlando, Florida 2000

TO ENTER:

Send in a drawing and written description of the awesome rocket that you designed. Include as much specific information as possible (dimensions, color, engine size, etc.) along with this entry form.

(See page 97 for complete rules.)

ENTRY FORM

Just fill in this entry blank and put it in the mail by April 21, 2000.

MAIL TO:
"So You Wanna Be A Rocket Scientist" Contest
P.O. Box 1760
Sandusky, OH 44870-1760

Name _____
Address _____
City _____ State _____ Zip Code _____
Phone Number (___) _____ Birth Date _____
Parent/Guardian Signature _____

LIVE FOR LIFTOFF!

Learn about model rocketry and check out the Estes catalog at www.estesrockets.com

Jokes & Riddles

Continued from page 18

Where did the pilgrims land when they came to America?

On their feet

Can you jump higher than a 10-story building?

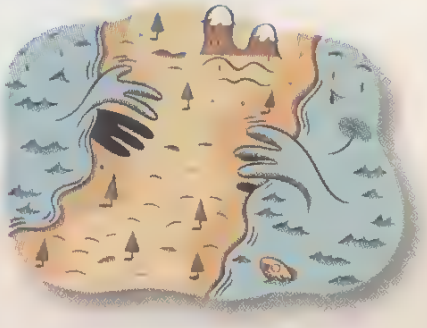
Kim M., 12
Columbus, OH

Of course you can! Buildings can't jump.

Did you hear about the man who lost his whole left side?

He's all right now!

What did one ocean say to the other ocean?



Nothing, they just waved.

GOT A GOOD JOKE?
Mail your letters, along with the release form on page 72, to the address listed on the form. Or e-mail your letters to **DisneyAdventures@disney.com.**

Explore A Whole New 3D World!

Disney's

3D ADVENTURE

Based on Disney's new feature film "The Tigger Movie," this new CD-ROM game delivers real-time 3D excitement!

- Over 30 different Hundred Acre Wood environments
- Adventure story with fun games and puzzles

EVERYONE E CONTENT RATED BY ESRB

Disney INTERACTIVE

www.disneyinteractive.com, part of Go Network ©Disney

By Yolanda Crous

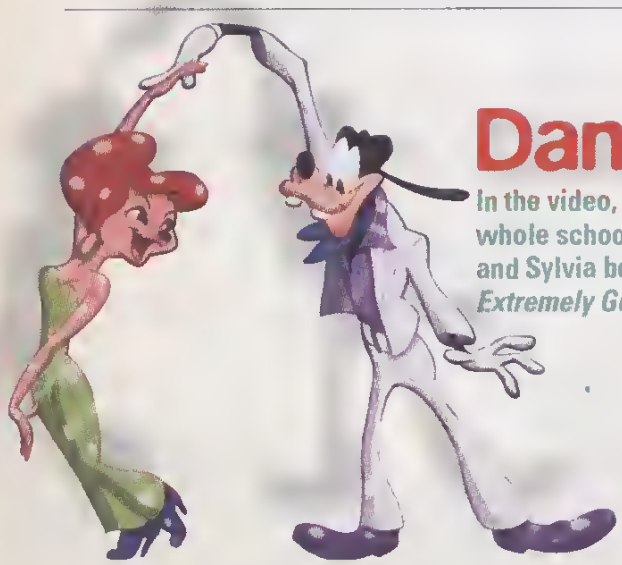
Get Goofy

In *An Extremely Goofy Movie*, Goofy and his son Max go to college. Soon they both rule the school: Max with his "College X-Games" moves and Goofy with his dance-floor grooves! Watch the video very closely to catch these inside jokes:

1. At the beginning of the video, Mrs. Potts, the teapot from *Beauty and the Beast*, appears on the breakfast table.
2. Check out the list of Goofy's grades: The rest of the names are those of animation crew members.
3. See the guy taking a trip across the street on the sofa? That's the movie's director, Douglas McCarthy. He also cheers on the athletes at the "College X-Games."

Also watch for these scene secrets:

- Biff, the character who pulls rocks out of the rock-climbing wall, looks a lot like a thinned-down version of the "Big Foot" character from *A Goofy Movie*.
- Max and his friends skate past a movie theater playing these goofy films: *The Goofather*, *The Goofinator* and *Pup Fiction Too*.



Dance Fever

In the video, Goofy and Sylvia, the college librarian, get the whole school dancing to a disco beat. To which song do Goofy and Sylvia boogie at the nightclub? Hint: It's featured on *An Extremely Goofy Movie Dance Party*, the video's sound track.

a. "Disco Duck"
b. "Shaka-Laka-Boom-Boom"
c. "Shake Your Groove Thing"
d. "Dh, You Goofy Thang"
e. "Uh-Huh, Uh-Huh, Waddle Like a Chicken!"

Answer: c

PLAY in 100 Acres of FUN

You'll be amazed at what you can do with Disney's Activity Center, Winnie the Pooh!

It's a blustery day and Pooh and the Hundred Acre friends would like you to play with them in this exciting new CD-ROM game!

- Six exciting activities
- Arcade games, logic puzzles, creativity and reading activities

EVERYONE E CONTENT RATED BY ESRB

Disney INTERACTIVE

www.disneyinteractive.com, part of Go Network ©Disney

Disney Adventures'
Second Annual Cool Pet Contest

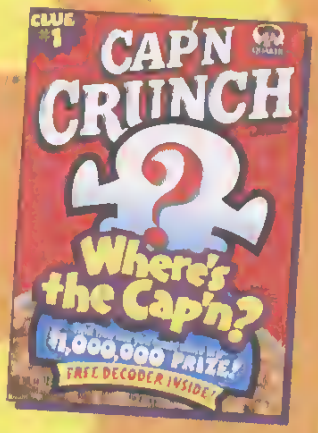
Think your pet is the coolest? Then prove it!

Last year, Tiny the courageous farm dog and Nibbles and Peppy the dancing rats were crowned three of the coolest pets in our pet contest. Your pet could win this year!

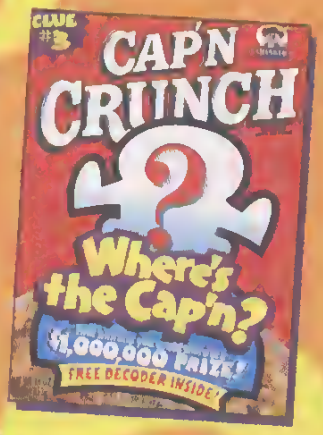
To enter, write to us about what makes your pet the greatest. We'll pick the 10 coolest animals and tell their stories in our August issue. Plus, the top 10 pets will win an official Disney Adventures cool pet tag.

Be sure to fill out the release form on page 72 or we won't be able to use your pet. And send a photo if you can! See the rules on page 87 for more details.

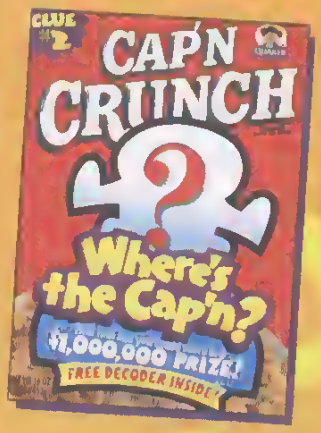
ADVERTISEMENT



Did you find any tips in JURASSICA?



Have you uncovered any hints in COMPUTICA?



Have you looked for clues in BACKWARDIA?

BACKWARDIA

Cap'n Crunch loved his trip to the mixed-up world of **BACKWARDIA.** Can you find all the words below spelled backwards? Then, use the left-over letters to spell out the big question.

HINT:

_ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _?

PLAY
CEREAL
SEARCH
CAPN CRUNCH
CLUES
SWEET
MISSING
BACKWARDIA
ADVENTURE
GAMES
REVERSED

G	N	I	S	S	I	M
H	C	N	U	R	C	A
L	E	N	P	A	C	I
E	A	D	S	E	S	D
R	H	E	N	T	E	R
U	C	S	R	E	U	A
T	R	R	H	E	L	W
N	A	E	H	W	C	K
E	E	V	Y	S	R	C
V	S	E	W	A	E	A
D	W	R	O	I	L	B
A	S	E	M	A	G	P

ANSWER: Where is the cow?

ADVERTISEMENT

JURASSICA

Someone spotted Cap'n Crunch in JURASSICA. Figure out what he saw there. Start with LOST and answer the clues by changing one letter in the previous word. If you get stuck, try solving it from the bottom up!

The Cap'n is _____!

L	O	S	T

You should always make a grocery _____.

Curl up your fingers to make a _____.

Low flying clouds cause _____.

_____-chocolate chip ice cream.

You can find diamonds here.

When you eat, you _____.

In Jurassica, the Cap'n saw a _____.

D	I	N	O

ANSWERS: List, fist, mist, mint, mine, dine.

COMPUTICA

Put your hard drive into overdrive and figure out what these common items that the Cap'n saw in **COMPUTICA** are.

1. _____

2. _____

3. _____

4. _____

5. _____

ANSWERS: 1. keyboard 2. disks 3. website 4. CD-ROM 5. modem

DISNEY ADVENTURES'

Election 2000: The Pet Vote

Pick the perfect pet in our first-ever pet poll!

Think cats are cooler than dogs? Would you rather have a snake than a salamander? Want the world to know your favorite famous pet? Then take part in our pet poll. Send in your votes and help decide the coolest pets, the scariest pets, the hairiest pets and lots more! When you're finished, tear this page out and mail it to DISNEY ADVENTURES Pet Election, P.O. Box 862, New York, NY 10113-0862. The poll winners, along with the 10 coolest pets, will appear in our August issue.

The Perfect Pet

1. Cat
2. Dog
3. Hamster
4. Fish
5. _____

Smartest Pet

1. Ferret
2. Cat
3. Horse
4. Rat
5. _____

Scariest Pet

1. Snake
2. Tarantula
3. Scorpion
4. Skunk
5. _____

Slimiest Pet

1. Turtle
2. Salamander
3. Snake
4. Goldfish
5. _____

Election 2000: The Pet Vote

Best Pet to Play With

1. Cat
2. Dog
3. Parrot
4. Ferret
5. _____

Most Huggable Pet

1. Cat
2. Dog
3. Rat
4. Turtle
5. _____

Most Stylish Fur Coat

1. Cat
2. Dog
3. Hamster
4. Guinea pig
5. _____

Best Pet to Pet

1. Dog
2. Cat
3. Horse
4. Goldfish
5. _____

Coolest Pet Celebrity

1. Gidget, from the Taco Bell commercials
2. Eddie from "Frasier"
3. Mr. Bigglesworth from *Austin Powers*
4. Happy from "7th Heaven"
5. _____

Coolest Cartoon Pet

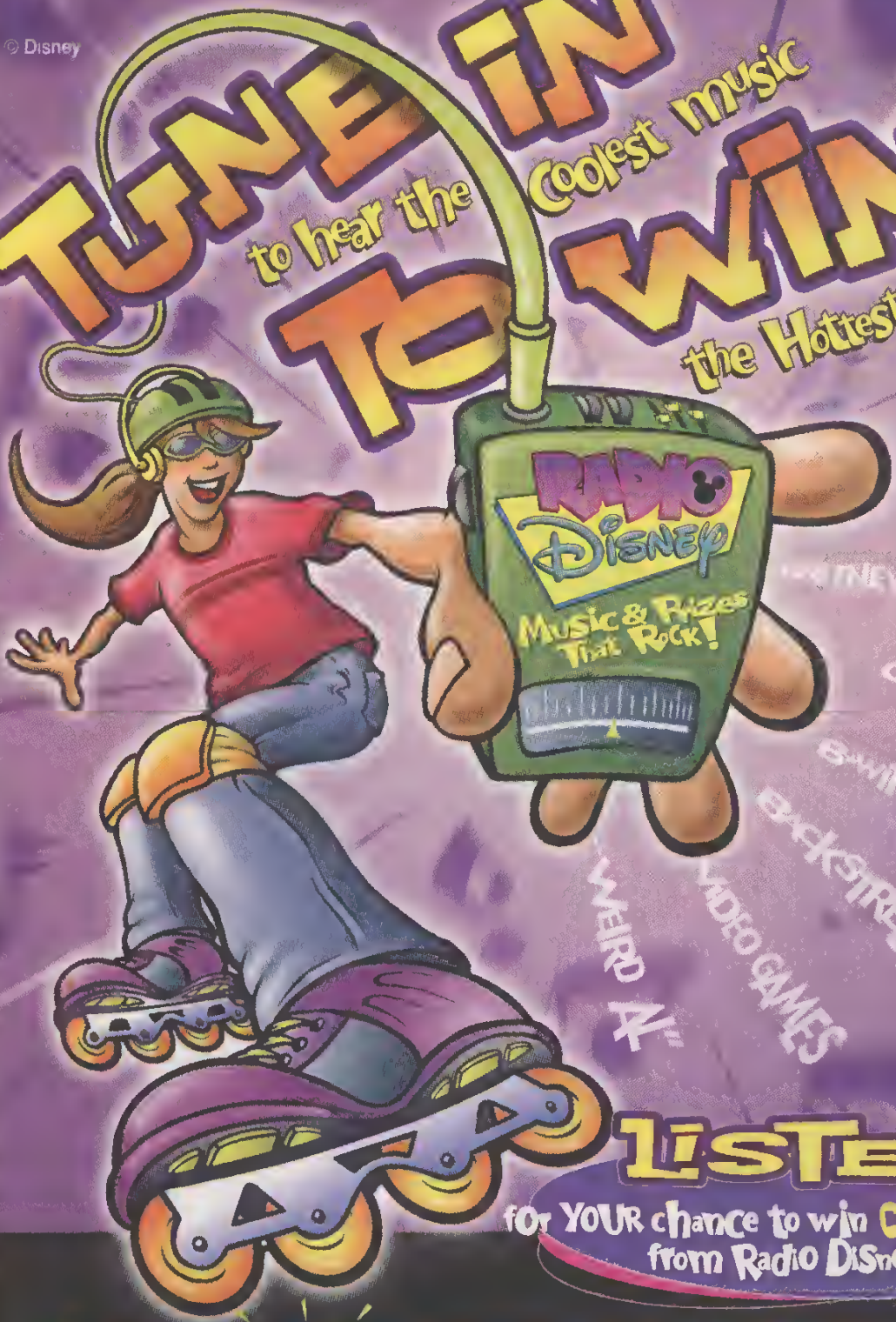
1. Scooby Doo
2. Pikachu
3. Porkchop
4. Santa's Little Helper
5. _____

© Disney

TUNE IN TO WIN

to hear the coolest music

the Hottest prizes



*NSYNC

BRITNEY SPEARS

CD PLAYERS

SWITCHED

BACKSTREET BOYS

VIDEO GAMES

WEIRD Al

LISTEN

for YOUR chance to win COOL prizes from Radio Disney!

YOU could WIN just like these Radio Disney listeners...

Angela got to spend the day shopping in New York City with Britney Spears, who helped her pick out new back-to-school clothes.

*Alexa won a New Year's Eve trip to Honolulu, Hawaii, where she drummed in the year 2000 at the *NSYNC concert and had her own private drum lesson with the *NSYNC drummer.*

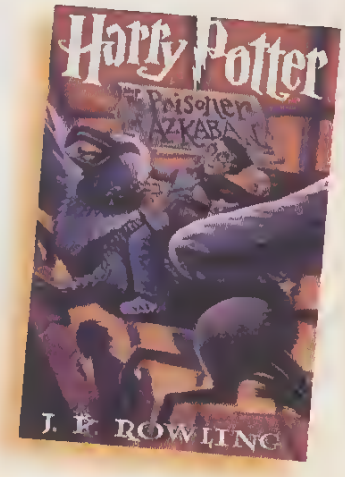
Zachary got to go to Japan to check out the Pokémon animation studio plus visit Tokyo Disneyland, ride on a bullet train and see Mt. Fuji.

For more information on how to win, call Radio Disney at 1-888-EARS-018

or log on to the Radio Disney website at www.disney.com, part of the GO Network.

Flash

Movies, TV, Music and More!



Dear Flash,
I'm a big fan of the ***Harry Potter* series.** I've read the first two books already, and I was wondering if you could tell me about the author, **J.K. Rowling.**

Matthew A., 13
Staten Island, NY

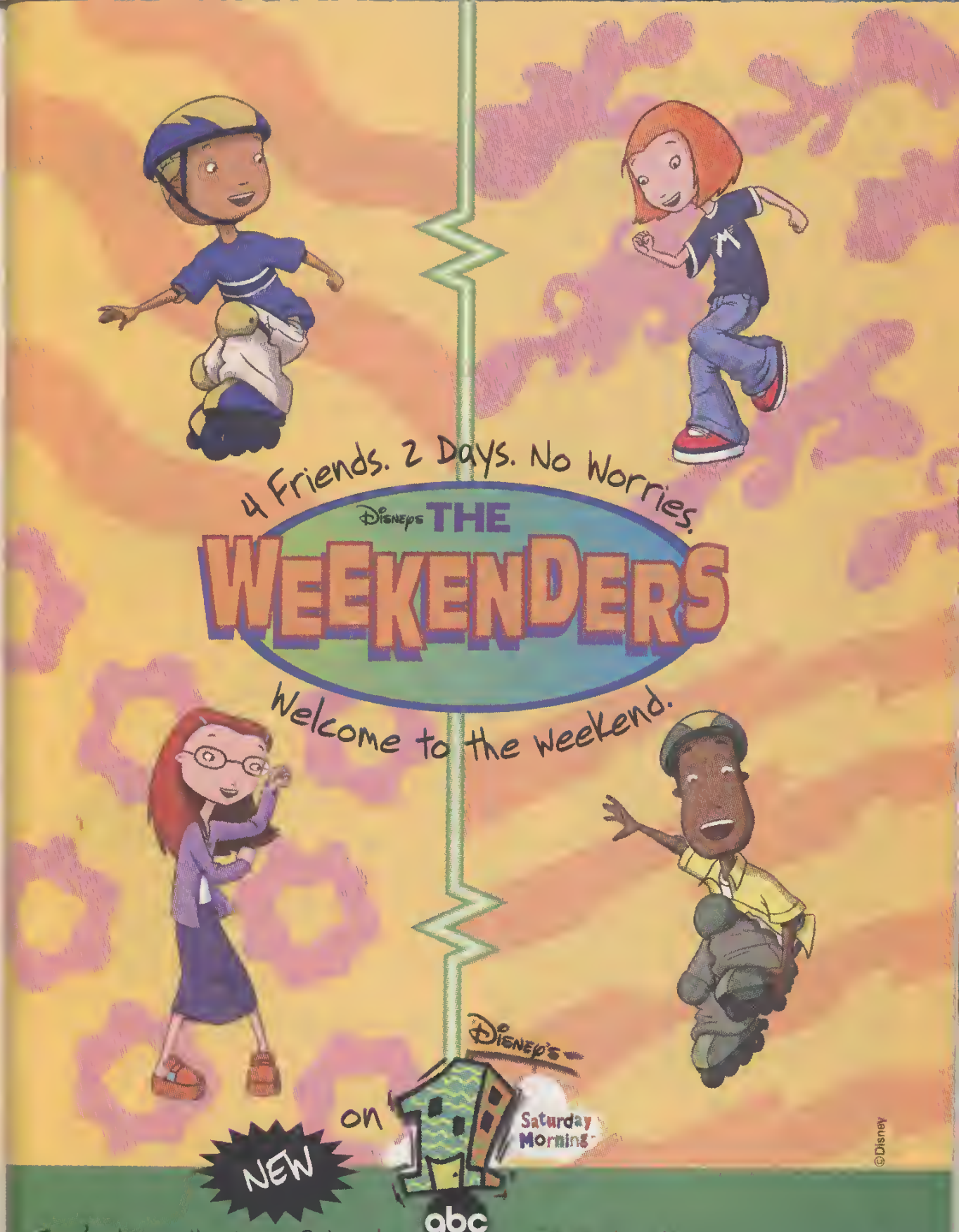
Dear Matthew,
J.K. Rowling, the **creator** of Harry Potter (and Ron Weasley and Hermione Granger and, *echh*, Draco Malfoy), wrote her **first story**—about a rabbit named Rabbit—**when she was 6.** Then years later, when riding a train, she came up with the idea for Harry and the gang. J.K. spent five years writing ***Harry Potter and the Sorcerer's Stone***, although she was also planning and writing parts of the six sequels at the same time. The fourth book in the series is due out in 2000. In the meantime, J.K. will continue to enjoy her **hobbies**, which include **traveling and watching "The Simpsons."** To write J.K. using the Muggle mail system, send your letters to J.K. Rowling, c/o Judy Goldblatt, Scholastic Publishing, 555 Broadway, New York, NY 10012

***Harry Potter* author, J.K. Rowling**

Flash!... If you grooved to the Poké-packed sounds of ***2.B.A Master: Music From the TV Series***, the first Pokémon CD, get ready for a new CD this March. It will include songs based on the brand-new Pokémon introduced in ***Pokémon: The First Movie***.... Fans of **"The Powerpuff Girls"** should jet over to their local bookstore. In the next few weeks, the terrific trio will star in their **own book series!**... Stay tuned for more Flash! news next month!

Bubbles, Blossom and Buttercup!

GOT A FLASH QUESTION?
Mail your letters, along with the release form on page 72, to the address listed on the form. Or e-mail your letters to **DisneyAdventures@disney.com.**



They're having the time of their lives every weekend! The Weekenders are the newest part of Disney's One Saturday Morning. Catch them every Saturday starting February 26 along with Disney's Recess, Pepper Ann and Doug. Only on ABC. Check local listing for time. Disney.com

Book Beat

If You Like Harry Potter...

You've read all three Harry Potter books at least a dozen times. You know every detail about that cool school, Hogwarts; the evil Snape; and the mundane Muggles. And you *can't wait* for the fourth book (it will be out this summer). In the meantime, check out other magical stories with our handy reading chart. Just pick the part of Harry Potter that you like from Column A, then look in Column B to find another exciting book that you'll love!

Harry Potter and...

...the Sorcerer's Stone

1. Hagrid, a bored groundskeeper, sends away a dragon he's illegally raised.
2. The future of a wizard's school lies in Harry's hands.
3. Harry's family wishes he would keep his magical powers a secret.

...the Chamber of Secrets

1. Harry saves the world with the help of wizards, a phoenix and a magical car.
2. Harry rescues a red-haired, spell-wielding girl from a dungeon-like chamber.

...the Prisoner of Azkaban

1. Harry takes a magic bus into another world.
2. Harry takes a secret tunnel under a tree to rescue Ron.

... you'll *love* these spellbinding reads.

By Kate Hallgren

Other Fantasy Books

Dealing With Dragons
by Patricia Wrede
1 Cimorene, a bored princess, runs away to live with dragons.

Wizard's Hall
by Jane Yolen
2 The future of a wizard's school lies in Henry's hands.

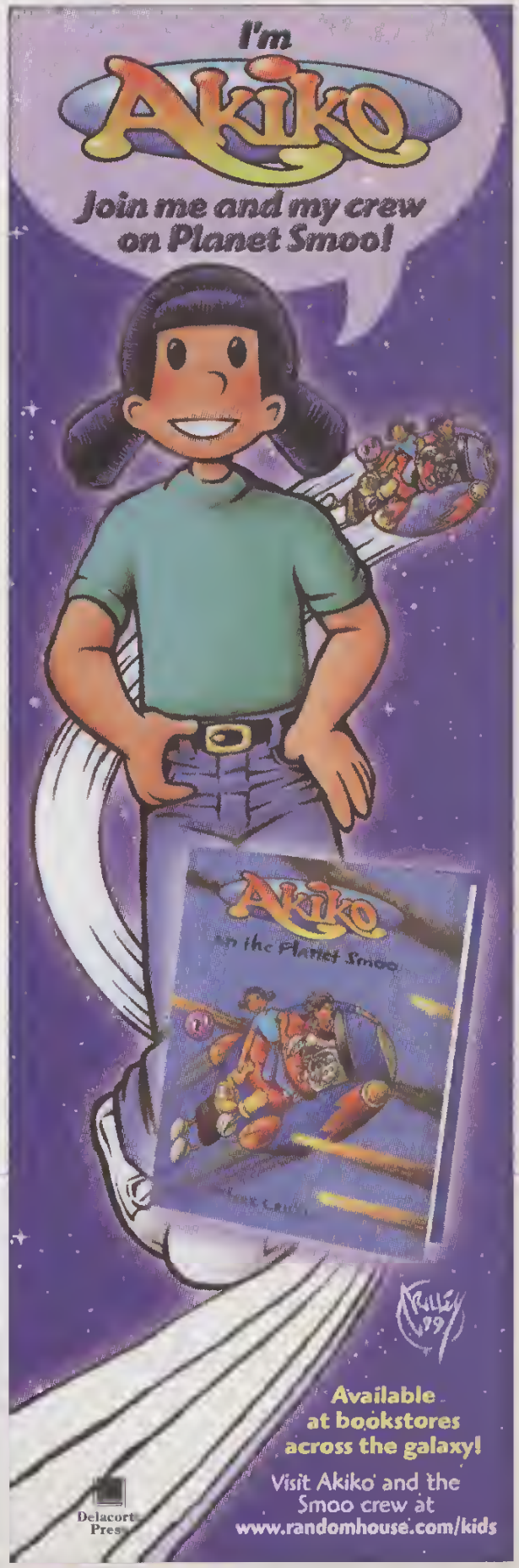
The Dark Is Rising
by Susan Cooper
3 Will Stanton must keep his magical powers a secret from his family.

The Weirdstone of Brisingamen
by Alan Garner
1 Colin and Susan save the world with the help of wizards, fairies and a magical bracelet .

The Book of Three
by Lloyd Alexander
2 Taran escapes from a dungeon with the help of a red-haired, spell-wielding princess.

The Phantom Tollbooth
by Norton Juster
1 Milo drives through a magic tollbooth into another world.

The Secret of Platform 13
by Eva Ibbotson
2 Odge takes a secret tunnel under railroad tracks to rescue a prince.



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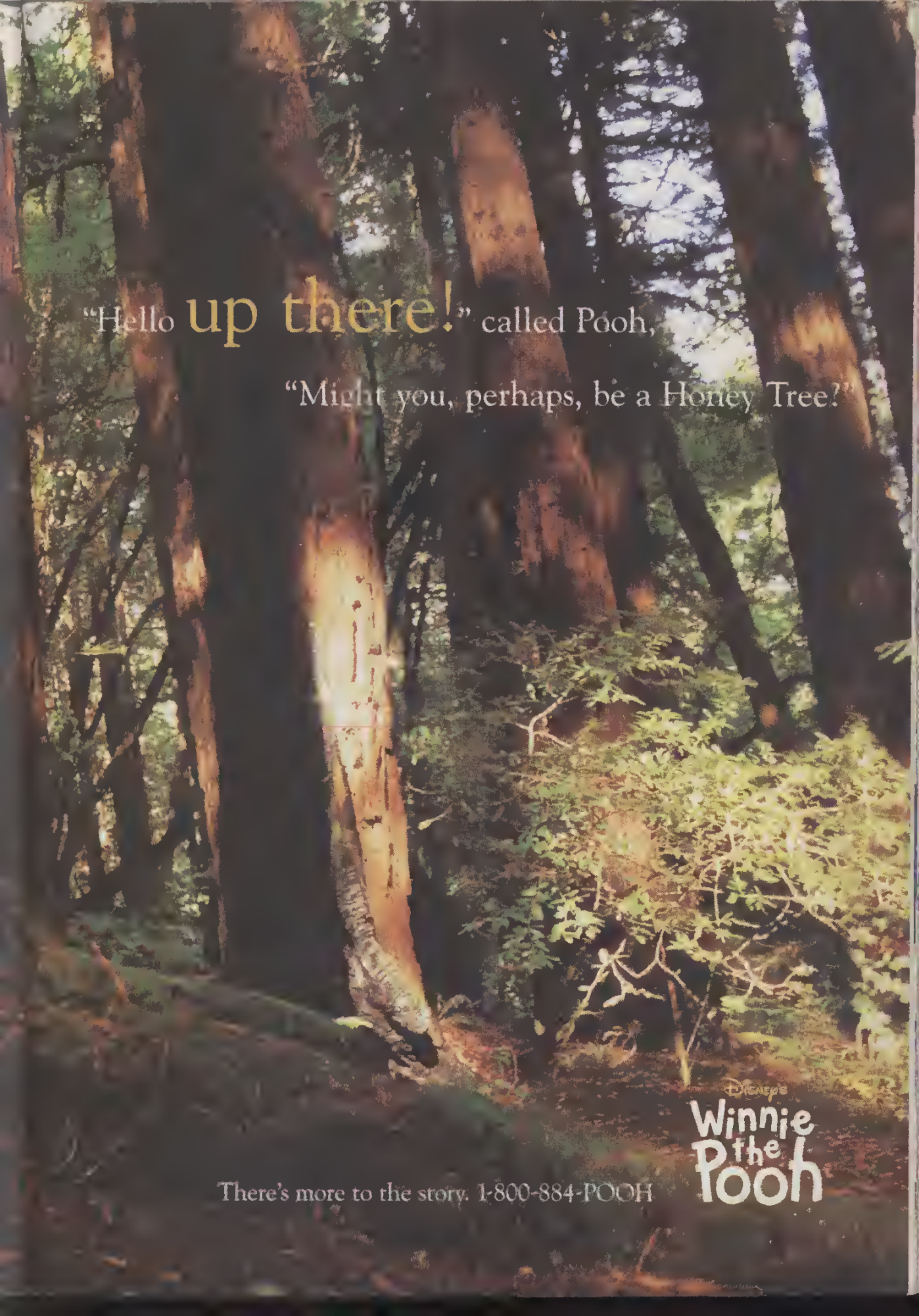

"Hello up there!" called Pooh,
"Might you, perhaps, be a Honey Tree?"
Disney's
Winnie the Pooh
There's more to the story. 1-800-884-POOH

RAISE YOUR HAND IF YOU KNOW A GREAT TEACHER.

Disney's American Teacher Awards honor educators who find creative ways to inspire the joy of learning in their students. If there's a teacher you would like to nominate, call toll-free 1-877-ATA-TEACH or log on at www.disneylearning.org.

Disney's AMERICAN TEACHER AWARDS

HONORING CREATIVITY IN TEACHING

© Disney

Nomination deadline is March 31, 2000. Disney's American Teacher Awards will air December 2000 on *DISNEY CHANNEL*.

Cover Story

BACK 'N ACTION

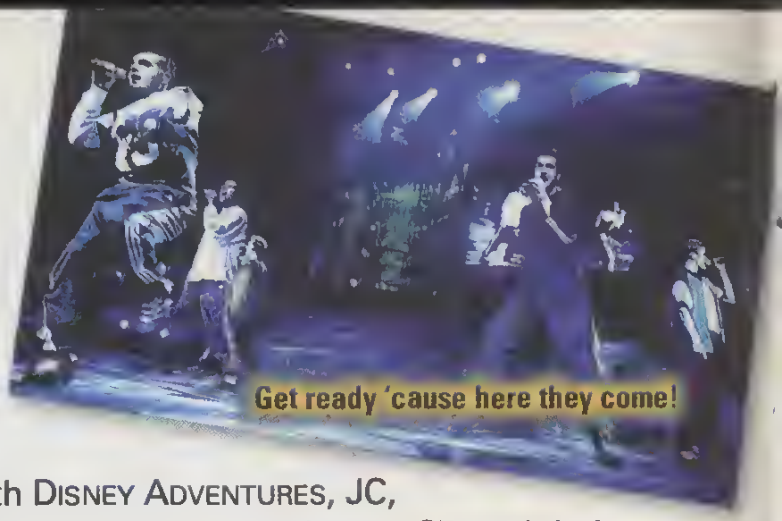
By Joe Neumaier

With a hot new CD and upcoming world tour, the boys in 'N Sync are moving faster than ever!

Turn the page for more!

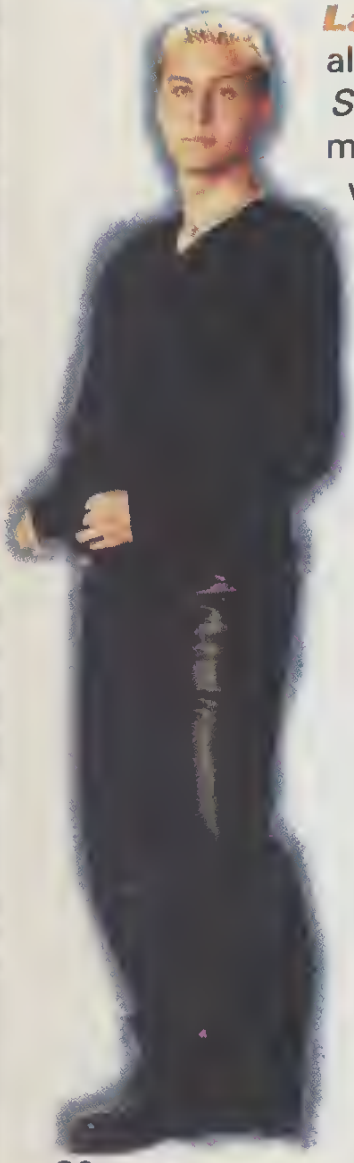
Cover Story

You thought 1999 was 'N Sync's year, right? Well, that was just the beginning. Now it's 2000—time for a big jump forward for one of 1999's hottest bands.


Get ready 'cause here they come!

In an exclusive interview with DISNEY ADVENTURES, JC, Lance, Joey and Chris talked about their tour, their new CD and their fans. (Justin would have chatted, too, but someone had to keep working!)

Q: You guys have a new CD out—tell us about it!



Lance: "The album's name, *No Strings Attached*, means that we're past our growing-up period. We feel we finally have control of our careers, like no one's holding us back."

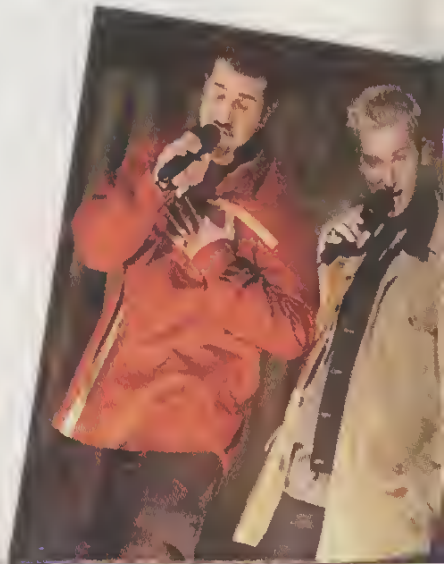
JC: "This time we created an album from the gut; we just did everything that we liked. We've been listening to rougher beats, like Chemical Brothers, Basement Jaxx—stuff like that."

Joey: "We have a lot of fast songs on this album. They're more percussive, jungle-beat songs. Fast songs really get the crowd going in a live concert."

Lance: "The new album has a real big party vibe. We wrote a lot of songs on the album—in fact, we even created the album cover! We came up with the design, and we asked an artist friend to draw it."

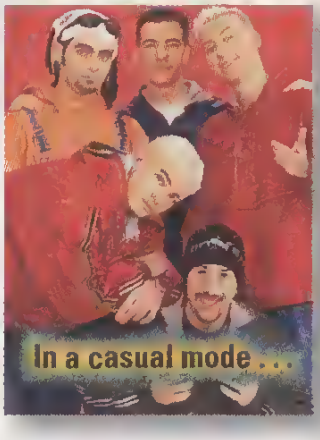
Chris: "We enjoyed making

"The new album has a real big party vibe."
—Lance



the songs, and hopefully people will enjoy the album."

JC: "The first single, "Bye, Bye, Bye," is our way of stepping up, moving on, leaving the past behind and moving on to the future."


In a casual mode . . .

. . . and back in black!

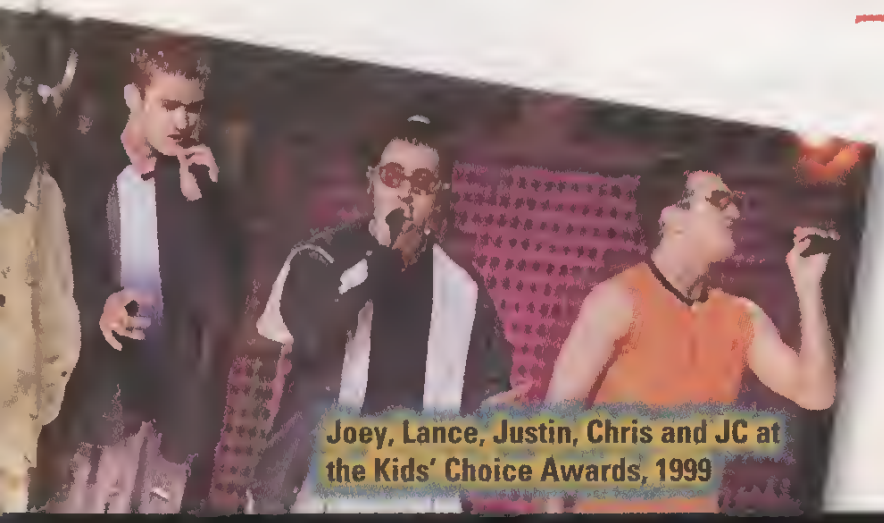
Q: What are your thoughts about taking off on your first worldwide tour?

Lance: "It's going to be absolutely huge! We're going to spend a lot of time overseas. It's the first time we're doing our material in other countries like Japan, Australia and the countries in South America."

JC: "We're looking forward to Japan—that sounds like fun. But we always like touring the U.S. Even though we're not in our actual homes, it feels like home because people speak English!"

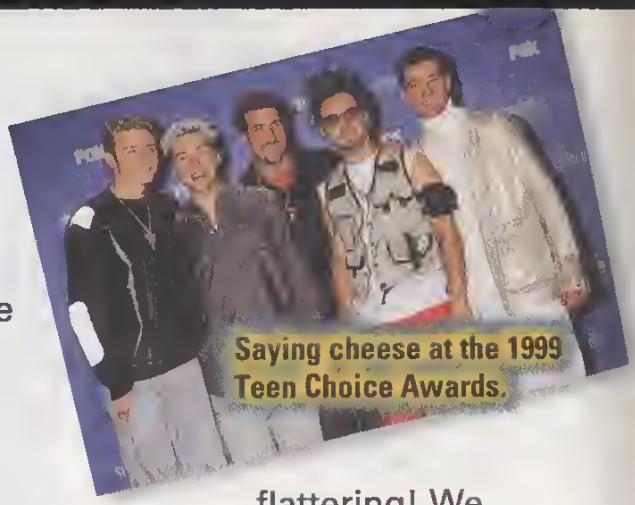
Joey: "It's great when we have a concert move that works on a slow

"The more we're around music, the better we get."
—JC


Joey, Lance, Justin, Chris and JC at the Kids' Choice Awards, 1999

song, like when we go out into the crowd on "Sailing." Or when we bring people onstage or do something that involves the crowd—that's great, too."

JC: "We have some ballads we're sure people are gonna cry over, like "Promise." That's gonna be a tearjerker, we think. But right now we're still figuring out how the stage will look!"



Saying cheese at the 1999 Teen Choice Awards.

Q: What do you like about touring?

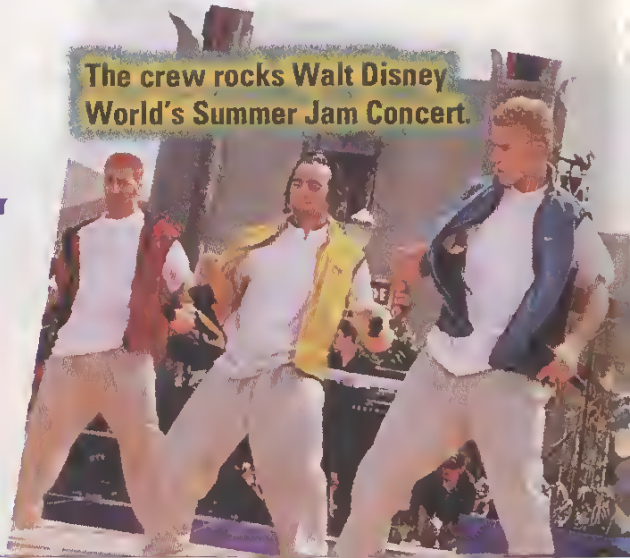
Chris: "I love getting the fans' feedback. Just to hear their response—it's so great to have that positive reinforcement. To pull into a new city and see people waiting for us to get off the bus—that's so flattering! We know the energy it takes to be a fan. We're very blessed."

Joey: "We try to answer fans' questions as much as we can. Whenever we get the chance, we let fans ask us anything they want."

Chris: "I like touring itself. I like being in a different city every night, and I like being on the bus after the show, when the five of us hang out watching videos. We play a lot of football and

"We let fans ask us anything they want."

—Joey



The crew rocks Walt Disney World's Summer Jam Concert.

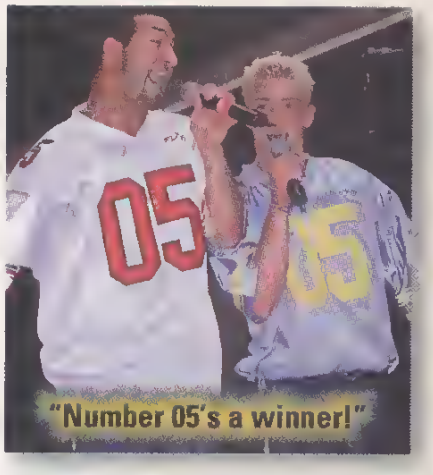
basketball and *Mario Golf* on the Nintendo. I'm a video-game junkie! Plus, I love any frozen food that you can throw in a microwave on the bus—burritos, Hot Pockets, anything!"

Lance: "The people—our fans are why we do tours. We get to meet so many every day and they're the ones who make us!"

JC: "Yeah, they're really cool. Honestly, they're the people who got you there from day one, and you should be there for them on day two."

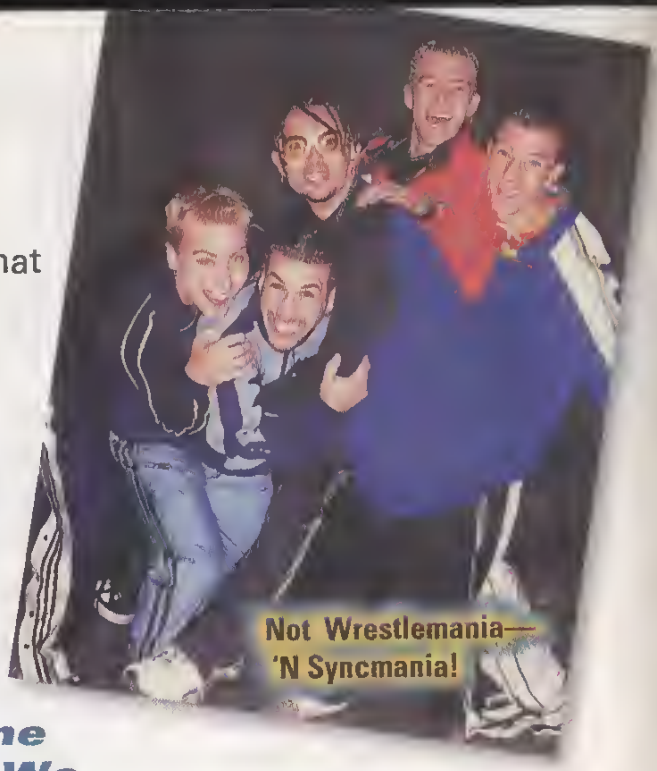
Q: So what are your plans for the future?

JC: "To be honest, we don't even feel like we've made it at this point. We feel like we got a good start, but we have a long way to go. We sold millions of records, yeah, but it was only one album—you can't base a career on one album. Now our fame is like a 24-hour thing. We learn new things every day. It has made us better musicians—we've gotten better at our craft. Just like with athletes—the more they practice, the better they get. The more we're around music, the better we get."


"Number 05's a winner!"

"I like touring . . . being in a different city every night."
—Chris

Lance: "After the album and tour, we want to do a movie. So hopefully we'll have our own blockbuster! It'll be a real movie—we won't be just playing ourselves."
Joey: "Tom Hanks came to us to talk about it! That was cool, just talking to him."


Not Wrestlemania—'N Syncmania!

Justin*

Q: We know you guys love going to theme parks. We have to ask: What's your favorite ride at Walt Disney World?

Lance: "Oh my goodness. Well, I like the Rock 'n' Roller Coaster. I actually want to design a roller coaster some day and name it after us! That would be my ideal goal. It would definitely be inverted, outside, with lots of loops and lots of drops. It would be the 'N Sync thrill ride!"
Chris: "Didn't Aerosmith just do a ride? [Editor's note: Aerosmith's music rocks the Rock 'n' Roller Coaster ride.] Lance is copying them!"
JC: "My favorite part isn't even a ride—it's called the Monster Sound Show. It's a three-dimensional audio experience. You put on headphones, close your eyes, and it's a 3-D experience—you can actually feel everything go on around you."
Chris: "I like the Tower of Terror, and I dig all the roller coasters."
Joey: "I like the Rock 'n' Roller Coaster!"

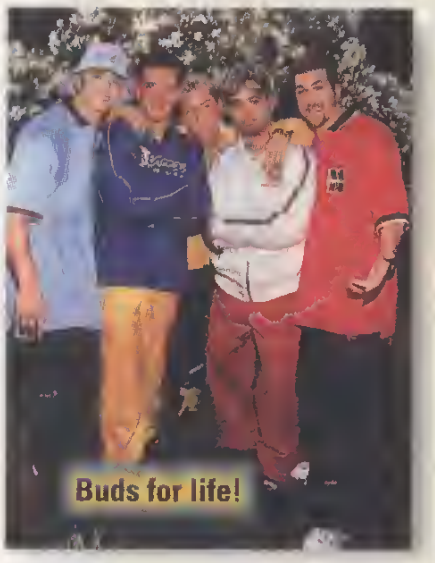
Pop Quiz: What is Lance's fave ride at Walt Disney World? Keep reading!

Q: You've starred in several DISNEY ADVENTURES comics over the last year. What were your favorite comics when you were kids?

Lance: "Archie comics! I loved them. Every Sunday I would get the paper and read every single comic, from *Garfield* to *Peanuts*."

JC: "I always liked Charlie Brown and the *Peanuts* gang, but I wasn't into hardcore superheros, like Joey and Chris were."

Joey: "Plus, I loved the Sunday comics, like *Garfield* and *Marmaduke*."



Buds for life!

Chris: "I loved *Spider-Man*! I've got them in stacks in my house. I heard a Spider-Man movie is going to be made—I want to do it! I can play Spider-Man! I'm a good actor! I'm just afraid of heights."

The boys are ready for their closeups . . .

If you need a little more Justin in your life, turn the page and see how to draw the talented Mr. Timberlake!

The Drawing Board

'N Ink!

Put down your microphone, pick up a pen, and draw Justin Timberlake from 'N Sync!

By Steve Behling

Step 1

First, draw an oval for Justin's head. Use cylinders to form his arms and legs. Drawing Justin's right foot is a little tricky. It should look like it's facing you—you'll need to draw it like a trapezoid!

Step 2

Start adding the details to our main man. Justin's jeans are loose fitting—notice how they hang off his legs. To add his features, just place the eyes, nose and mouth along the lines you drew on his face in Step 1.

Step 3

It's time to give Justin his famous 'do! Along the M-shaped line you drew on his forehead, sketch in Justin's spiky hair. You can also add his necklace—draw a square just below the neck, and add two lines for the chain.

Step 4

He's almost ready to hit the stage! Add your finishing touches—the "N" to the necklace, the details on the shoes, and the earrings. Erase any unnecessary lines, add some color (use our 'N Sync comics for reference!), and he'll be ready to bust a move!

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YOUR TOP 10 Pokémon QUESTIONS

By Jason R. Rich

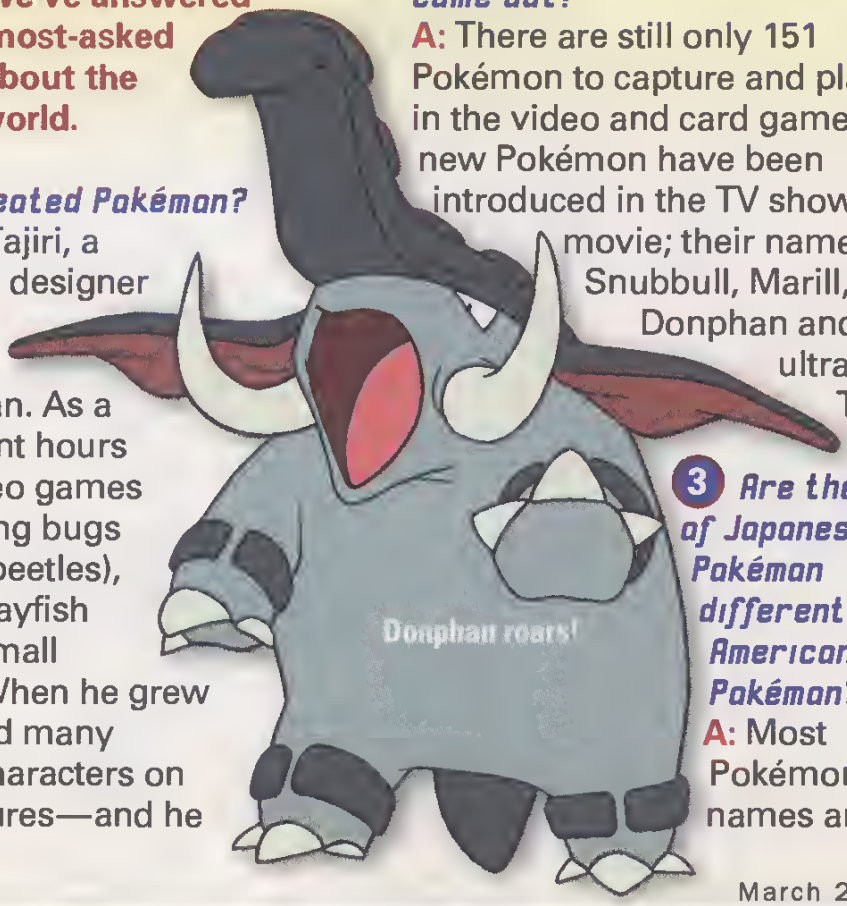
The world of Pokémon, just like a level-changing Pokémon itself, evolves constantly. Think about it: New characters and creatures appear on the scene. The TV show airs fresh episodes every week. The card game grows and grows. And video games—like the new *Pokémon Stadium*—keep coming out. So to keep you Pokémon Masters in the know, we've answered 10 of your most-asked questions about the Pokémon world.

1 ***Who created Pokémon?***

A: Satoshi Tajiri, a video-game designer who grew up outside Tokyo, Japan. As a boy, he spent hours playing video games and collecting bugs (especially beetles), tadpoles, crayfish and other small creatures. When he grew up, he based many Pokémon characters on those creatures—and he created a game based on collecting them. (The idea of trading Pokémon by linking two Game Boys came to him when he imagined a bug crawling back and forth on the cable). His friend, Ken Sugimori, actually drew all the Pokémon.

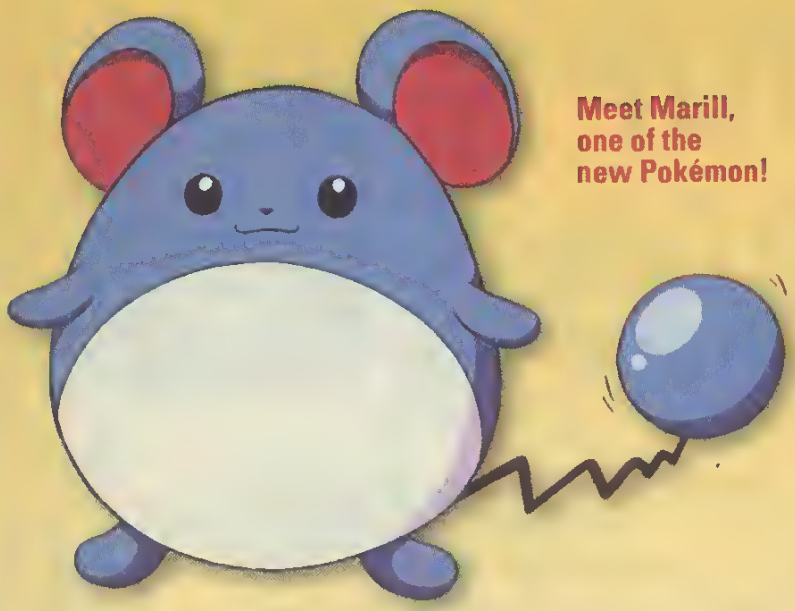
2 ***Have a lot of new Pokémon appeared since the game first came out?***

A: There are still only 151 Pokémon to capture and play with in the video and card games. But new Pokémon have been introduced in the TV show and movie; their names are Snubbull, Marill, Donphan and the ultra-cute Togepi.



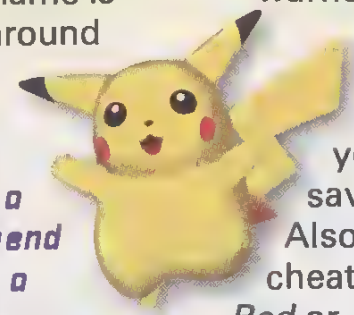
3 ***Are the names of Japanese Pokémon different than American Pokémon?***

A: Most Pokémon names are



Meet Marill, one of the new Pokémon!

changed when the games are released in North America. For example, Arbo was changed to Ekans, which in English is "snake" spelled backward. In Japan, Ash's name is Satoshi and Gary's name is Shigeru. But Pikachu's name is the same around the world.



4 *I think Pikachu is a boy; my friend thinks it's a girl. Who's right?*

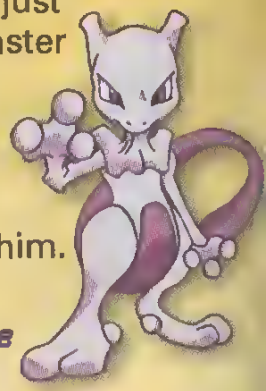
A: Actually, Pokémon are not boys or girls; they're...well...they're just Pokémon!

5 *How can I capture Mew?*

A: The only way to catch Mew is to win a Nintendo contest or to participate in an official Pokémon event in your city. (Some people say you can capture Mew by using a cheating device, such as the Game Shark. But be warned: This may cause problems that force you to erase saved data. Also, there are no cheat codes in the *Red* or *Blue* versions of the game.)

6 *How can I capture MewTwo in the Red and Blue versions?*

A: After defeating the Elite Four at Indigo Plateau, travel to the Unknown Dungeon and look for MewTwo in the basement. When you find MewTwo, don't try to fight—just toss your Master Ball (the ball given to you by the President of Silph Co) at him.



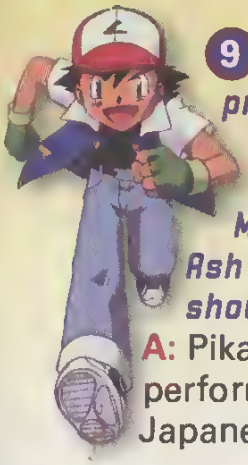
7 *Can I use the Pokémon I've collected with other games to play Pokémon Stadium?*

A: Yes, you can transfer the Pokémon that you captured in the *Red, Blue* and *Yellow* games to *Pokémon Stadium* using a special adapter. Then you can use your Game Boy Pokémon to battle it out on your TV screen—and see all the special battle moves up close and in 3-D.

8 *What's the difference between a preconstructed deck and a theme deck?*

A: Preconstructed decks contain 60

cards that are put together by Poké-experts. You just open the deck and start playing. Theme decks can be added to your preconstructed deck to change game play. The four different kinds of cards in both decks are Basic Pokémon, Evolution, Energy and Trainer cards.



9 *Who provides the voices for Pikachu, Meowth and Ash in the TV show?*

A: Pikachu is performed by a Japanese woman named Ikue Otani. Meowth is played by Addie Blaustein. Ash is played by Ronnie Taylor. You can write to them at: Pokémon, c/o Kids' WB!, 4000 Warner Blvd., Burbank, CA 91522.

10 *Will there be another Pokémon movie?*

A: Yes, it should be out next summer. We've heard rumors that it may be about a giant Pokémon sea monster named Lugia.

Poké Prize Update

Last October, we ran a Pokémon Prize giveaway and received more than 18,000 entries! Here are the correct answers: 1) The Pokémon hidden behind the question mark was Tangela; 2) The Pokémon on Brock's shoulder was Zubat.

Togepi: Cuter than Pikachu?

This new Pokémon, Snubbull, looks part dog, all mean!

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Shreddin' U

Hit the slopes with the world's greatest grommet!

By Stephen Timblin

Meet Shaun White, one of the world's most skilled grommets (that's snowboard slang for a young shredder). At the age of 13, he has already won a U.S. Amateur Snowboard championship (1998), and he's ripped at the U.S. Open an amazing six times! Plus, he has a starring role in the new *Cool Boarders 4* (PlayStation) video game. We recently hung out with him in the mountains of Colorado—read on to find out what we learned.

Shaun takes on fellow video-game star and champion snowboarder Michele Taggart!

Board Games

Check it out! Shaun's playing Cool Boarders 4*—as himself! When this rad rider isn't playing games, he can be found on a board—either snow, skate or surf.*

When did you start boarding? *I began skateboarding when I was 5 and started snowboarding a year later.*

What's your toughest trick right now? *I'm going for frontside 1080s in both pipes and off jumps.*

Going to try for the Olympics in 2002? *Definitely. I want to enter all the snowboard events!*

What's the craziest place you've been? *I went to the Nippon Open in Japan—it was the coolest experience ever. I even ate sushi and liked it!*

What's your favorite animal? *Ferrets. I had one called "The Weeze."*

Your most prized possession is...? *My first U.S. Open bib that was signed by all the pros. I keep it on the wall.*

What's the biggest difference between real boarding and cyber boarding? *I can go 50 feet high and fall on my head and get right back up! There's no pain.*

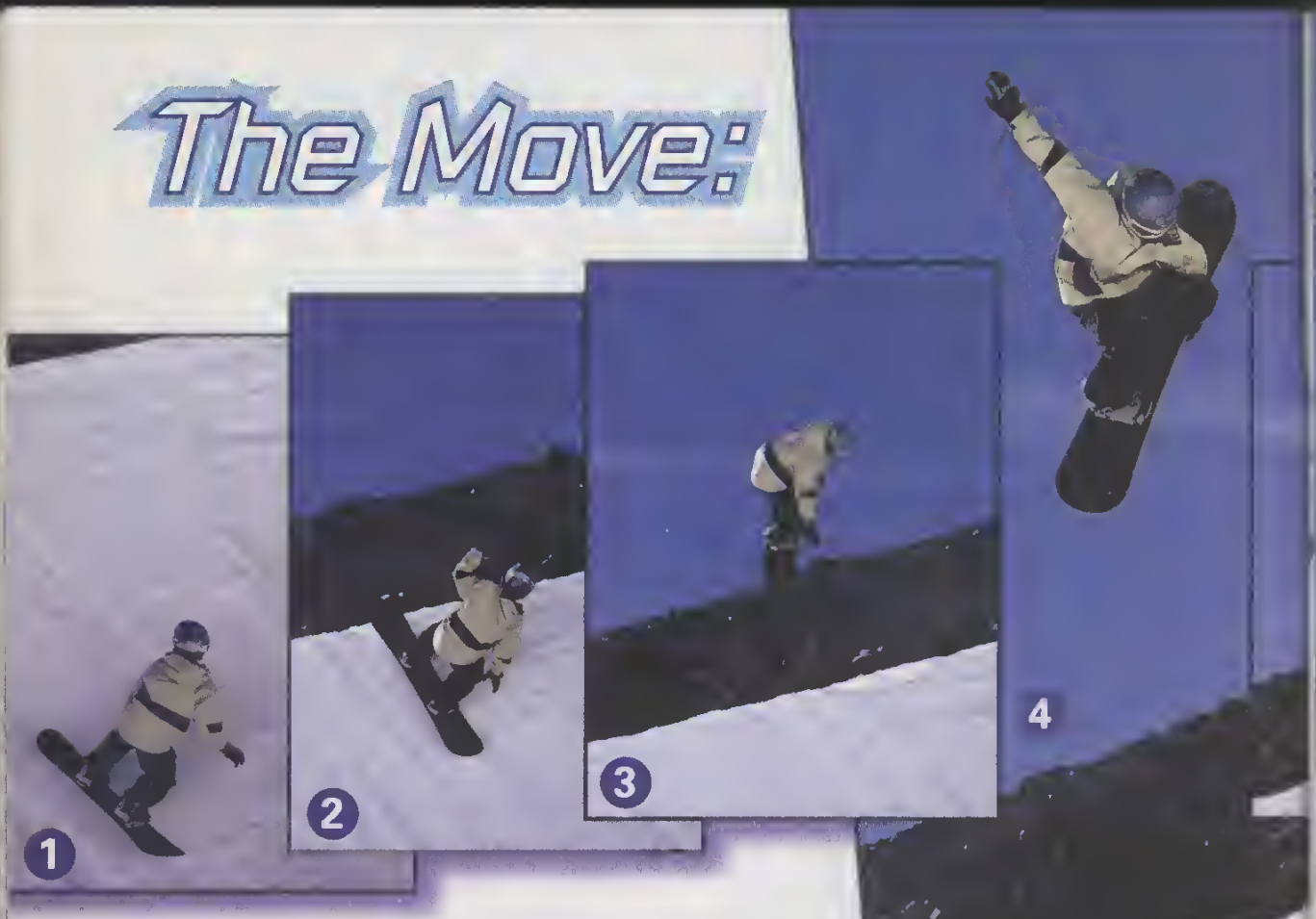
Who's your favorite rider in Cool Boarders 4*?* *Umm, probably me!*

Pages 51-53: Action sequence photography by Jeff Curtes.

With Shaun

Turn the page to learn how to pull off an Alley-Oop Mute Grab, one of Shaun's favorite snowboard tricks.

The Move:



Alley-Oop: *A snowboard trick where the rider rotates 180 degrees (or more) in an uphill direction. Best performed in the half-pipe.*

Mute Grab: *Read on and you'll find out!*

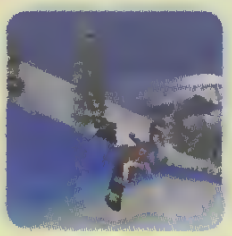
Frame 1: Prepare for takeoff! To do so, you must gain speed going down the half-pipe. But make sure you're in control—that's more important than speed!

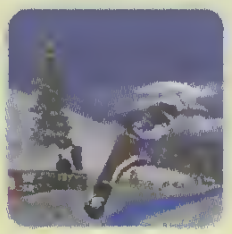
Frame 2: As you carve up the wall, bend down and jump right when you hit the lip of the pipe. As you jump...

Frame 3: ...twist your body hard uphill by corking back and throwing your front arm across your body.

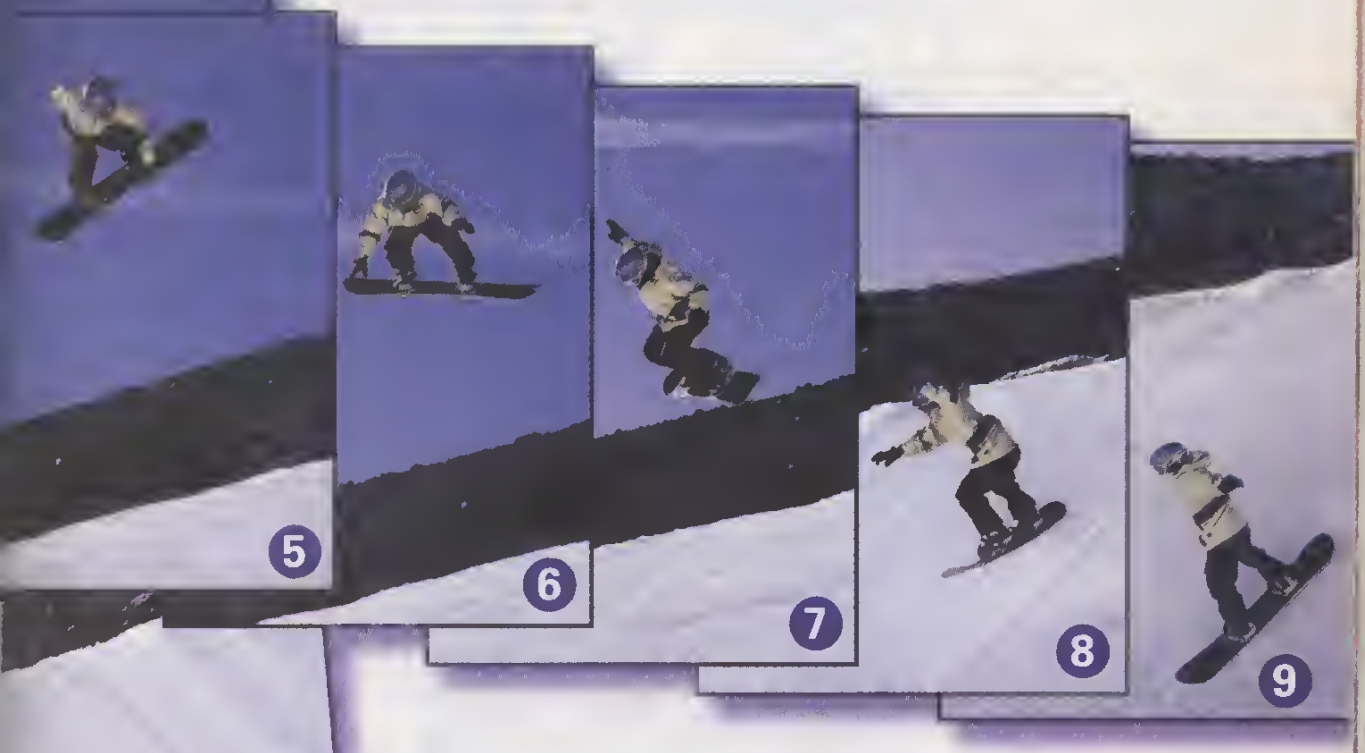
Cyber Shaun!

Want to unlock Shaun in Cool Boarders 4*? Then enter ICHEAT as your name. Or enter IMSPECIAL and you'll unlock all the special courses. Now check out these mini cyber shots of Shaun shreddin' it up!*





Alley-Oop Mute Grab



Frame 4: Now grab the board with your front hand by your front foot (this is a Mute Grab). Extend your back arm and smile for the camera!

Frame 5: Keep holding the board—the longer you do, the sweeter the trick looks.

Frame 6: Let go, keep your balance, and spot where you're going to land.

Frame 7: Keep twisting and prepare for landing!

Frame 8: Keep your board heading down the pipe. Get ready, get set, and...

Frame 9: ...land with both feet at once. Now go back up and try it again!

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a mouse fly.

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Space Chase

Zip through the universe—and save it!—in these great galactic games. By Stephen Timblin

Lego Rock Raiders

(PC and PlayStation)

Mission: Stranded in the heart of a distant alien galaxy, you must repair your ship and stock up on hard-to-find energy crystals.

Alien Attacker: Energy-crystal-chomping Rock Monsters.

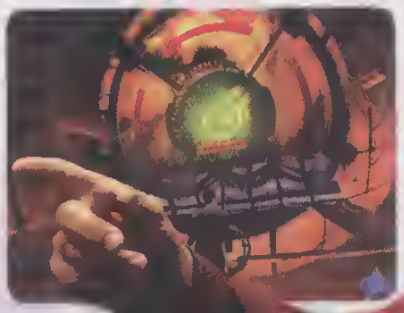
Space-Ace Tip: If you know that you won't be needing your Rock Raiders for certain tasks (like mining), always move those activities to the bottom of the priority list.

Star Trek: Hidden Evil *(PC)*

Mission: As young officer Sovok, you must foil a Romulan plot while protecting the planet Ba'ku.

Alien Attacker: Rough Romulan rebels—maybe it's time to use that Vulcan Nerve Pinch?

Space-Ace Tip: Enter "scotty" at the start and you'll have all the keys and passcards for the game!



Your orders come straight from Captain Picard!

Continued on page 58

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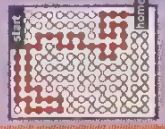

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SUMMER FOREST AND AUTUMN PLAINS (14 IN ALL!) AND GAIN ACCESS TO WINTER

TOMBA! 2. TO PLAY IN "BIG HEAD" MODE: PAUSE THE GAME AND PRESS UP, UP, UP, UP, R1, R1, R1, R1, CIRCLE.

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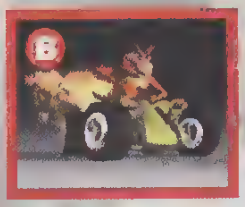
JUMP INTO THE DRIVER'S SEAT WITH CRASH BANDICOOT.™

Put the pedal to the metal and join Crash Bandicoot for an all-new kart adventure. Unscramble the words below to reveal the names of friends and foes that have crashed into a jumbled mess. Then match their names with their pictures.



___ 1. _ _ _ _ _ _ _ _ _ _ _ _
SNIROT EXDIO

___ 2. _ _ _ _ _
RALPO

___ 3. _ _ _ _
RAPU

___ 4. _ _ _ _ _ _ _ _ _ _
DENILOIDG

___ 5. _ _ _ _ _ _ _ _ _ _
ODOMKO EOJ

___ 6. _ _ _ _ _ _
PRYONT

NAUGHTY DOG

Answers: 1A. Nitros Oxide; 2E. Polar; 3C. Pura; 4B. Dingodile; 5F. Komodo Joe; 6D. N. Troply

WATCH OUT TOMBA! THE PIGS ARE BACK WITH A VENGEANCE!

Tomba must use all his powerful weapons and special suits to defeat the evil pigs and rescue his girlfriend Tabby. Help him decide which ones he'll need by matching the pictures with their descriptions.

___ 1. Allows Tomba to glide through the air.
___ 2. Special robe that melts the ice pigs.
___ 3. A big wooden mallet that lets Tomba pound enemies.
___ 4. A heavy iron ball with spikes.
___ 5. Tomba uses this to retrieve things he can't reach.
___ 6. A suit that helps Tomba go by the evil pigs undetected.

WhoopeeCamp®

Answers: 1D. Flying Squirrel Suit; 2C. Flame Suit; 3F. Hammer; 4E. Blackjack; 5A. Boomerang; 6B. Pig Suit.

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CTR HOT TIP: "CATCH BIG AIR" BY HOPPING OFF RAMPS, HILLS AND MOGULS.

Continued from page 55

Hot Game Tip

NBA 2K

Rock the court in this ultra-realistic NBA hoops game. **Exclusive tip:** Type in FATHEAD at the beginning of the game and you'll run the court with players who have heads the size of giant beach balls. Or type BIGFOOT and give each player huge, narrow feet.

Techno Gadget

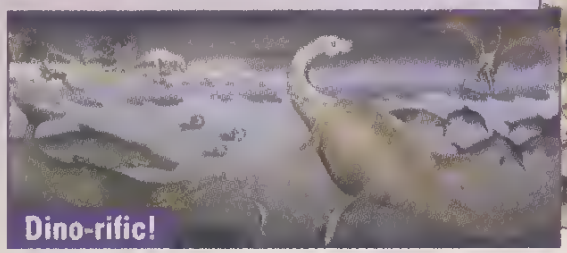
Concept 4 Racing Wheel

If you got a Dreamcast over the holidays, this rad racing wheel might be the next gadget on your wish list. Unlike most plug-in wheels, this heavy-duty system actually makes it feel like you're driving a real car. After practicing with this, you'll leave all your friends in the dust!

Cool Web Site

DinoDon.com

Dinosaurs still rule the earth on this site. Test your dinosaur knowledge with cool quizzes, post your own dino art, and learn about current dino digs. And when you've done all that, read through a dinosaur dictionary that's longer than a giganotosaurus tail!



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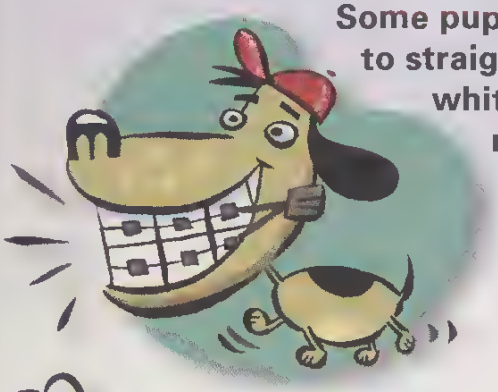
AOL Keyword: eHobbies

Weird Yet True

Doggone

Who knew man's best friend could do more than sit, stay and heel? Bone up on this pack of wacky dog bits.

By Sheila De La Rosa



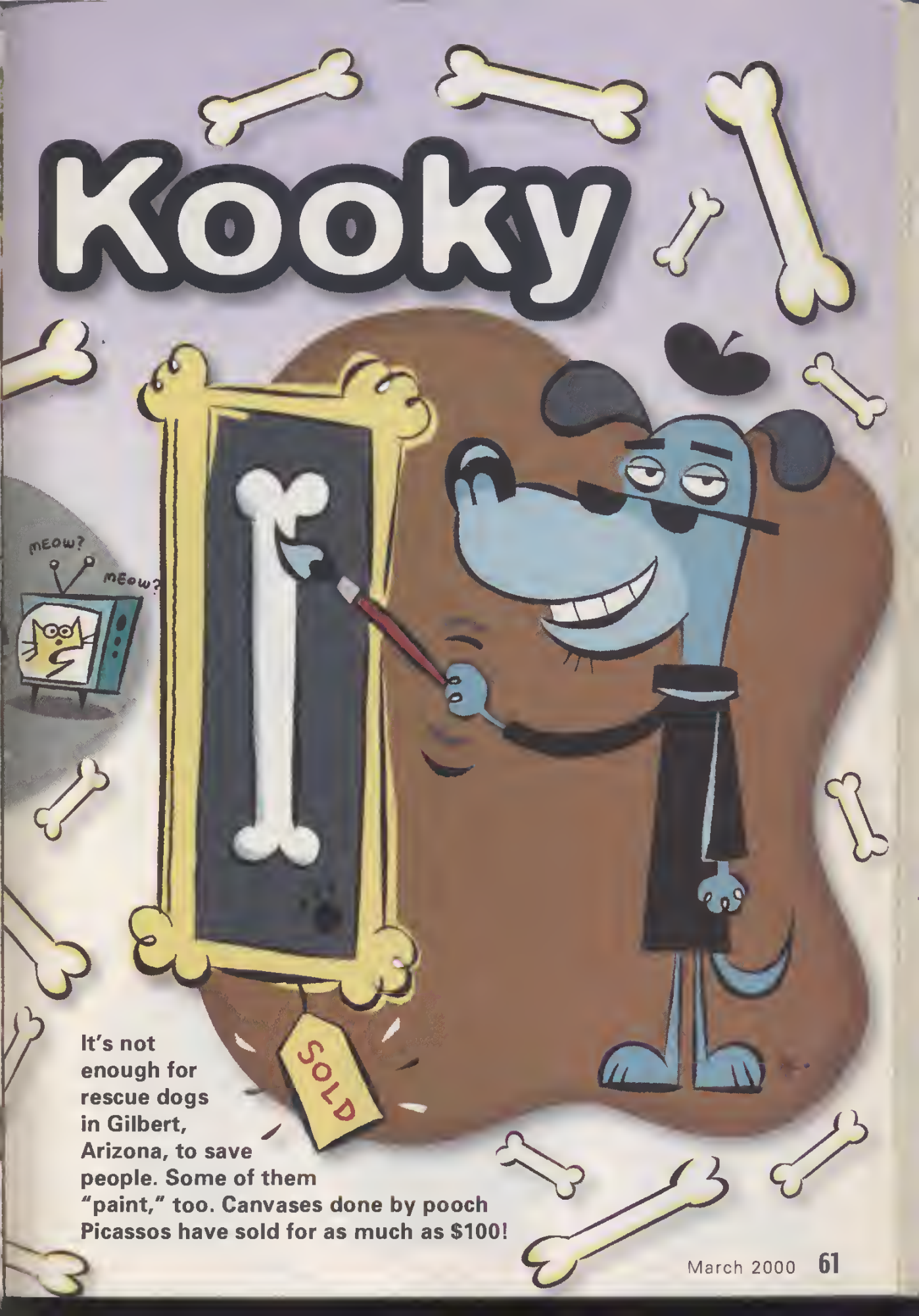
Some puppies wear braces to straighten their pearly whites. Don't let this metal mouth bite the mailman!

About a fifth of pet owners say they watch TV shows that they know their pet enjoys! (Wonder whose paw is on the remote control?)

Joey, a 5-year-old Miniature Schnauzer in Chicago, wears a teeny-weeny bicycle helmet whenever she goes riding with her owner. That's one safe doggy!

Pumpkin, a poodle from Stratford, Ontario, won a contest that sniffed out the best singing pet in Canada and the United States. Pumpkin can howl anything from opera to Whitney Houston songs! You go, girl!

Kooky



It's not enough for rescue dogs in Gilbert, Arizona, to save people. Some of them "paint," too. Canvases done by pooch Picassos have sold for as much as $100!

One-Minute Mystery

THE CASE OF THE NASTY KNIGHT

Who stole the princess's medallion?

By Amy Murphy

The Characters

Sir Cedric: *Injured nasty knight*

Sir Kerry: *Friend of Cedric*

Sir William: *Foe of Cedric*

Guard: *Royal tough guy*

Princess: *Royal ruler*

Sir Cedric the Nasty Knight sat glumly in the bleachers, watching the finals of the jousting tournament. The day before, he had hurt his arm, and his friend Sir Kerry had had to take his place in the finals.

Sir Cedric shifted in his seat, and pain shot up his right arm, which hung in a sling. He winced—but not from the pain.

Sir William, whom Sir Cedric had disliked since they were knights-in-training, had sat down next to him.

"Too bad about your arm, Ced," Sir William sneered. "But then again, I guess the nasty knight is doomed to lose. That's how the stories go, isn't it?"

Sir Cedric rolled his eyes. "You know I'm only a nasty knight because the rules say there has to be one," he said. "We haven't really been nasty for centuries now."

"Besides, nasty knights *do* win," Sir Cedric continued.

"Sir Kerry's sure to take first place."

"Oh, that goody-goody," smirked Sir William. "He couldn't joust his way out of a parchment bag."

"At least *he* doesn't fight just to get the princess to notice him," spat Sir Cedric.

With that, he

stalked off to the food stands. There, Sir Cedric treated himself to some fried boar skins. When this failed to raise his spirits, he decided to go take a nap in his tent.

He awoke to someone shaking him roughly. Confused, he let a royal guard drag him before the princess. Sir Kerry stood on the winner's platform looking dismayed.

"What's going on?" Sir Cedric asked.

The guard spoke gruffly in his ear. "Don't play dumb, knight. We know you stole the medallion." He reached into the pocket on the right side of Sir Cedric's tunic and pulled out the gold medallion the princess was supposed to award to the winner.

"I told you!" shouted Sir William. "He stole the medallion from the princess!"

"He couldn't have," said Sir Kerry. "He was watching the tournament."

"But he wasn't," replied Sir William. "He was sitting with me in the stands, and then he got mad about something and left. I followed him to the castle, and I saw him sneak into the princess's chambers. Then he ran out, and I lost him. You just can't trust those nasty knights."

Sir Kerry spoke up: "I take offense to that! Besides, nasty or not, Sir Cedric would never do such a thing."

The princess glared at Sir William. "I grow weary of your games," she said. "I know Sir Cedric is innocent."

How did the princess know?

ANSWER

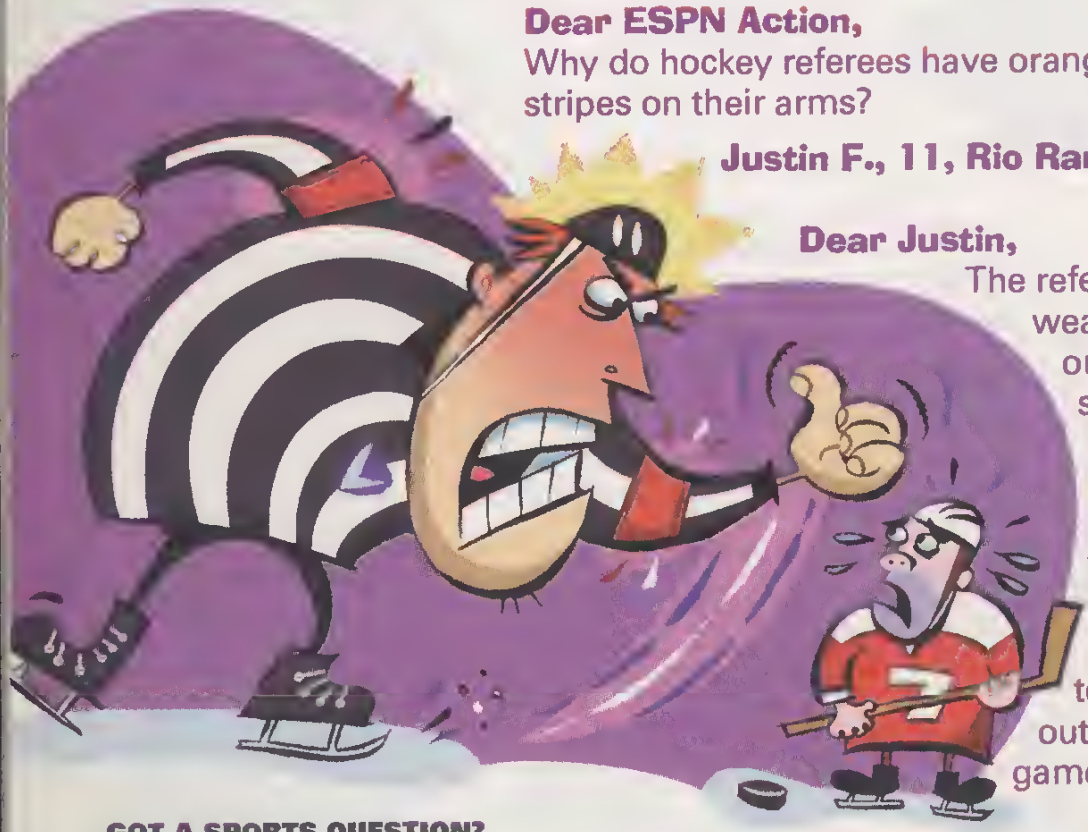
Sir Cedric's right arm was injured, and it would have been almost impossible for him to put anything into his right pocket with his left hand. (Try putting a coin in your right pocket with your left hand—you'll see why the princess knew Sir Cedric was innocent.) Sir William had stolen the medallion and framed Sir Cedric to get the princess to notice him. She banned Sir William from all future tournaments and never glanced his way again.

The world of sports can be weird. That's why we're here, to answer your questions. So ask away!

Dear ESPN Action,
Why is football called "football" instead of "handball"?

Natalie R., 8, Rhinebeck, NY

Dear Natalie,
When football began in the 1800s, the game looked similar to today's soccer (no running with the ball, and no tackling allowed). Then players on the McGill University team started using English Rugby rules, which let you grab the ball and dash down the field—and stop a player with a bone-jarring tackle. McGill played against Harvard in 1874, and the new rules caught on—but the name never changed.



Dear ESPN Action,
Why do hockey referees have orange stripes on their arms?

Justin F., 11, Rio Rancho, NM

Dear Justin,
The referee who wears the orange stripes works as the head official—he's the only referee who can toss a player out of the game.

GOT A SPORTS QUESTION?
Mail your letters, along with the release form on page 72, to the address listed on the form. Or e-mail your letters to **DisneyAdventures@disney.com.**

The Puzzle Pages

Seeing Double

Tougher

Look twice! This picture contains seven shapes that appear in two different places. That foot pedal on the trash can, for example, also appears as the dog's ear—turned, but the same size, shape and color. Can you find the other six pairs of shapes?

Robert Leighton

See answers on page 73.

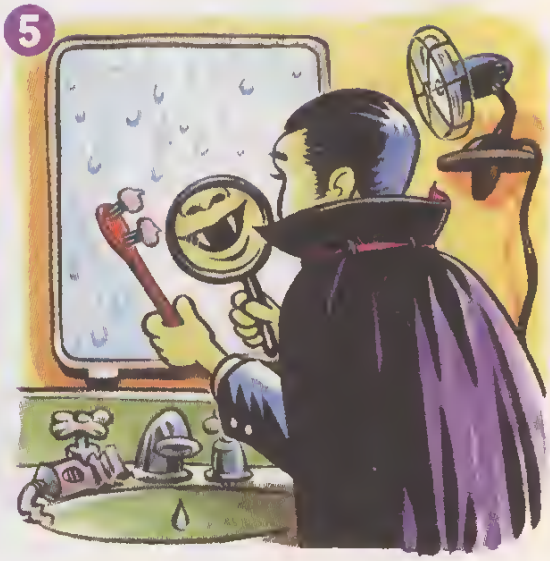
Drawn to Sc

Each of these seven pictures represents one of the notes of the scale: DO, RE, MI, FA, SO, LA and TI. But which is which? Look carefully and you'll see that each picture contains three things that start with the letters of one of those notes. For instance, picture 6 contains a DOg and two other DO words. Can you fill in all the other words?

1

4

5



Picture 6	Picture ____	Picture ____
DO G _____	RE _____	MI _____
DO _____	RE _____	MI _____
DO _____	RE _____	MI _____

cale

Toughest

2

3

6

7

Picture ____	Picture ____	Picture ____	Picture ____
FA _____	SO _____	LA _____	TI _____
FA _____	SO _____	LA _____	TI _____
FA _____	SO _____	LA _____	TI _____

Gary Hallgren

See answers on page 73.

Now Hear This!

Tough

Listen up! The names of 24 types of music are hidden in this grid. When you've found all the words, read the leftover letters for a surprising fact.

L	N	R	A	G	T	I	M	E	L	P	O	B	S	O
A	N	G	N	I	E	S	S	U	A	S	L	A	S	N
C	G	I	E	A	G	G	E	R	T	U	M	U	O	G
I	W	Y	Z	Z	A	J	R	T	E	C	H	N	O	O
S	E	T	R	H	W	A	N	G	M	G	H	A	C	S
S	K	S	P	T	E	P	R	Y	Y	B	N	S	I	P
A	L	T	E	R	N	A	T	I	V	E	I	U	U	E
L	O	R	O	U	S	U	T	H	A	D	D	N	R	L
C	F	C	A	S	L	P	O	P	E	Y	K	T	O	G
Y	K	N	U	F	O	B	U	C	H	I	P	H	O	P

ALTERNATIVE	FOLK	JAZZ	REGGAE
BLUEGRASS	FUNK	NEW AGE	ROCK
BLUES	GOSPEL	POP	SALSA
CLASSICAL	GRUNGE	PUNK	SOUL
COUNTRY	HEAVY METAL	RAGTIME	SWING
DISCO	HIP-HOP	RAP	TECHNO

Phil Marden

See answers on page 73.

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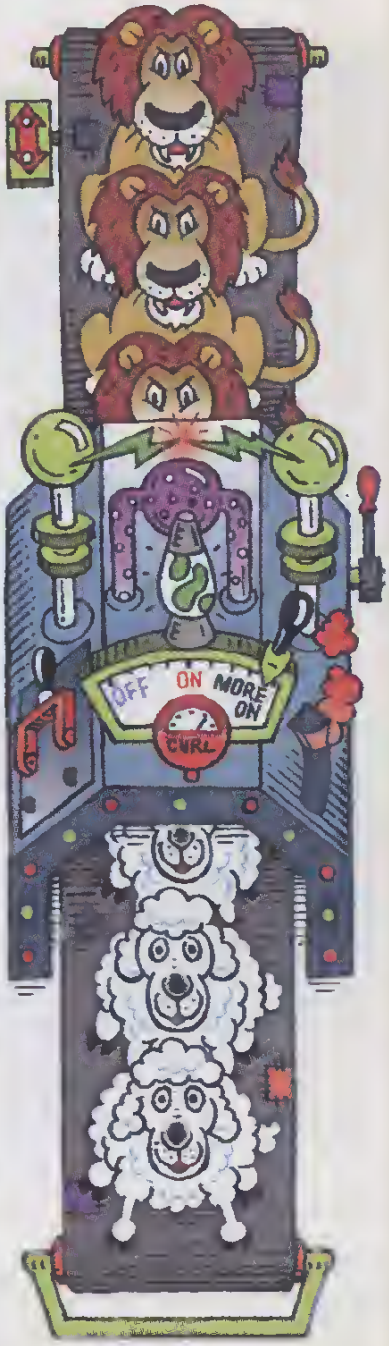
MAIL THIS CARD IN TODAY!

Forward March

Tough

Sure, March comes in like a lion and goes out like a lamb. But did you know this change can happen one letter at a time? Use each clue below to fill in a word that is only one letter different from the word before it. If you get stuck, try solving from the bottom up.

	L I O N
Crazy as a ___	
You should do this before you leap	
It can be opened with a combination or a key	
A kiss from a dog or cat	
One piece of a chain	
A ruler helps you draw this	
Fruit that looks like a green lemon	
An arm or a leg	
	L A M B



Ron Barrett

See answers on page 73.

Floor It!

Toughest

The painter here painted the floor of this room before removing the objects listed below. As a result, he left unpainted spots where the items used to be. See if you can figure out where everything was, keeping in mind the shapes, number of legs and wheels, and other features of the objects.

BARBELL	DESK	NIGHTSTAND	SPEAKERS (2)
BED	DOOR	OFFICE CHAIR	SUITCASE
BIKE	FLOOR LAMP	PAINT CAN	WASTEBASKET
BOOKCASE	IN-LINE SKATES	RUG	WELCOME MAT

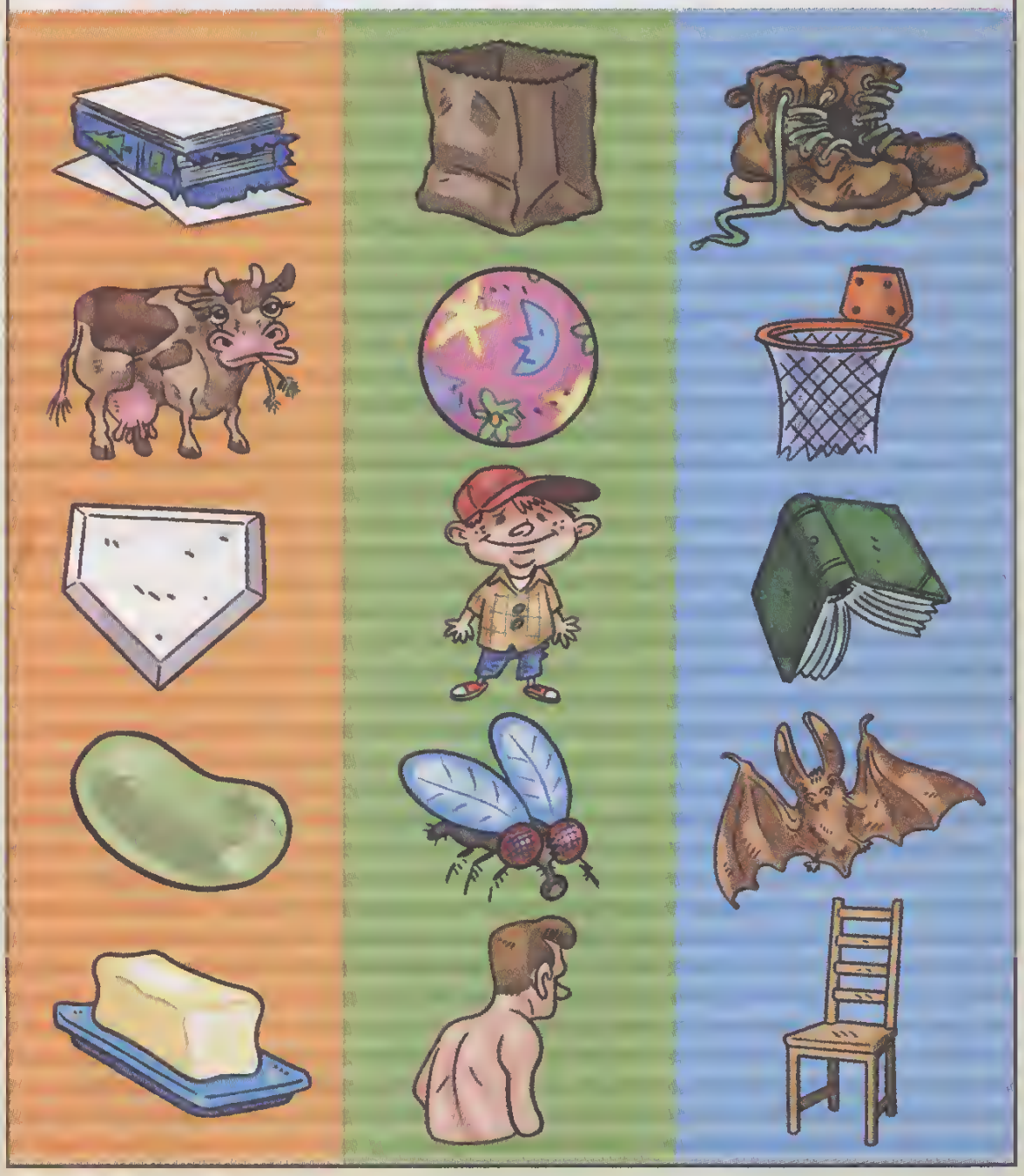
Robert Leighton

See answers on page 73.

Take Your Pick

Toughest

There are five items available at the local garage sale, but each item has broken into three pieces. To find out what's for sale, identify all the pictures below. Then choose one word from each column, in order (starting with the left column), and combine them to get the name of one of the objects at the sale. For example, adding ROLL in the first column to TOP in the second and DESK in the third would form ROLLTOP DESK. Can you figure out all five items?



Bob Fingerman

See answers on page 73

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Buckle up, baby, 'cuz here we come!

Nobody's Angel Sweepstakes

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2. LIMITATIONS: Each entry must be postmarked by March 14, and received by March 21, 2000 Only one entry per person No mechanical or photocopied reproductions Open only to persons at least 6 years old and younger than 13 at time of entering who are legal residents of the 50 states D C or Canada (excluding Quebec) and not employees of Buena Vista Magazines, Inc ("Sponsor"), its parent, subsidiary or affiliated companies the advertising promotional or fulfillment agencies of any of them (individually and collectively,"Entities"), nor members of their immediate families The Entities are not responsible for printing errors or inaccurate forged incomplete stolen lost illegible mutilated damaged tampered with, postage-due, misdirected, delayed or late entries or mail each of which will be disqualified Void where prohibited or restricted by law and subject to all federal state provincial and local laws and regulations

3. PRIZE: One (1) GRAND PRIZE: During the year 2000 the Nobody's Angel band ("Band") will be performing in a national concert tour The Grand Prize is a trip for four (4) persons to attend one of the concert performances ("Concert") in the city nearest to the residence of the winner including round-trip coach air transportation between the major metropolitan airport nearest winner s residence and the commercial airport nearest to the city of the Concert or at Sponsor's sole discretion, ground transportation between winner's residence and the Concert airport/hotel transfers in the event of air transportation four (4) tickets to the Concert; and a $200 shopping spree with the Band at the mall nearest to the Concert All expenses not specifically mentioned herein including but not limited to hotel, meals, tips and other ground transportation are not included and are solely the winner's responsibility Travel is subject to availability, certain restrictions, blackout dates and Band's tour schedule and must be completed by January 1 2001 In the event the Band is unable to accompany winner on shopping spree because of scheduling conflicts, the winner will receive a $200 shopping certificate and the opportunity to meet the Band backstage before the Concert Approximate retail value $1 000 Prize not redeemable for cash or transferable and no substitution allowed except, at Sponsor's sole discretion, a prize of equal or greater value may be substituted The prize will be awarded

4. PROCEDURES: Sweepstakes begins February 14, and ends March 14 2000 In a random drawing on or about April 1 2000 winner will be selected from all eligible entries received Odds of winning depend on the number of eligible entries received

5. WINNER: Will be notified by mail on or about April 11 2000 All responsibilities of a minor will be assumed by parent/legal guardian The failure of a potential winner to execute and return an Affidavit of Eligibility/Liability/Publicity Release within fourteen (14) days from the date of notification the return of a notification or prize as undeliverable or any other non-compliance with rules and conditions, will result in disqualification and the selection of an alternate winner If a minor is the winner, parent or legal guardian must accompany winner on trip Traveling companion will be required to execute a Release of Liability prior to ticketing A Canadian resident will be required to answer correctly a mathematical skills test to be eligible to collect the prize All taxes are solely the winner's responsibility For name of winner (after April 11, 2000) and/or sweepstakes rules send a self-addressed stamped envelope to Nobody's Angel Sweepstakes 114 Fifth Avenue, New York, NY 10011 WA and VT residents may omit return postage for rules only

6. RESERVATIONS: Each entrant by entering this sweepstakes agrees (1) to be bound by these rules and the judge s decisions (2) that the entry becomes the Sponsor's property and will not be returned (3) that none of the Entities, nor any of their officers directors employees agents or representatives are responsible for claims, injuries losses or damages of any kind resulting from sweepstakes participation or the acceptance use, misuse, possession, loss or misdirection of any prize and (4) that the acceptance of a prize constitutes the grant of an unconditional right to use winner's name, address, voice likeness, photograph prize information and/or statements about the promotion for any publicity advertising and promotional purposes without additional compensation, except where prohibited by law

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RELEASE FORM

(To get your submissions printed in Mailbox, Jokes & Riddles, Flash, Hello and ESPN Action)

I, _____(print name), hereby assign to Disney Adventures Magazine, all rights, title and interest to the attached (please circle) letter/drawing/photograph (the "Material") which I created alone and without help from anyone else. I agree that Disney Adventures Megazine may use or publish the Material in any form, or decline to do so, without further permission from me or compensation to me.

Signature: _____ Date: _____ Birth date: _____

I, _____ (print name), am the parent/legal guardian (choose one) of the minor child who has signed above. I hereby consent and agree on behalf of myself and my minor child to all of the terms and conditions set forth above.

Signature:_____Date: _____

Address: _____

Staple to your letter, drawing or photo, and send to Mailbox or Jokes & Riddles: Disney Adventures, P.O. Box 861, New York, NY 10113-0861; Flash: Disney Adventures, P.O. Box 862, New York, NY 10113-0862; ESPN Action or Hello: Disney Adventures, P.O. Box 863, New York, NY 10113-0863. Contests: Disney Adventures, P.D. Box 864, New York, NY 10113-0864.

Answers

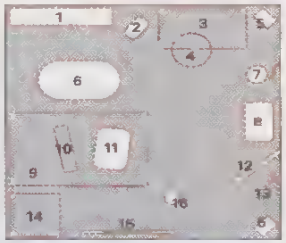
Take Your Pick

The objects are:
Paperback book
Cowboy boots
Baseball bat
Beanbag chair
Butterfly net

Forward March

Lion, Loon, Look, Lock, Lick, Link, Line, Lime, Limb, Lamb

Floor It!



1. Bookcase; 2. Waste basket; 3. Desk; 4. Office chair; 5. Speakers; 6. Rug; 7. Floor lamp; 8. Welcome mat; 9. Bed; 10. Barbell; 11. Suitcase; 12. Door; 13. In-line skates; 14. Nightstand; 15. Bike; 16. Paint can

Now Hear This!

L	N	R	A	G	T	I	M	E	L	P	O	B	S	O
A	N	G	N	I	E	S	S	U	A	S	L	A	S	N
C	G	I	E	A	G	G	E	R	T	U	M	U	O	G
I	W	Y	Z	Z	A	J	R	T	E	C	H	N	O	O
S	E	T	R	H	W	A	N	G	M	G	H	A	C	S
S	K	S	P	T	E	P	R	Y	Y	B	N	S	I	P
A	L	T	E	R	N	A	T	I	V	E	I	U	U	E
L	O	R	O	U	S	U	T	H	A	D	D	N	R	L
C	F	C	A	S	L	P	O	P	E	Y	K	T	O	G
Y	X	N	U	F	O	B	U	C	H	I	P	H	O	P

The leftover letters say:
No song is sung more than "Happy Birthday to You."

Drawn to Scale

DO (picture 6): dog, doll, donut
RE (picture 3): refrigerator, reindeer, remote
MI (picture 1): microphone, milk, mime
FA (picture 5): fan, fangs, faucet
SO (picture 2): soap, socks, sombrero
LA (picture 4): ladder, lake, laundry
TI (picture 7): tickets, tie, tiger

Seeing Double

Coming Up

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Butter worth's
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Butter worth's
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Try whistling. (If your lips aren't too sticky from all that rich, buttery syrup.)
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JZ457

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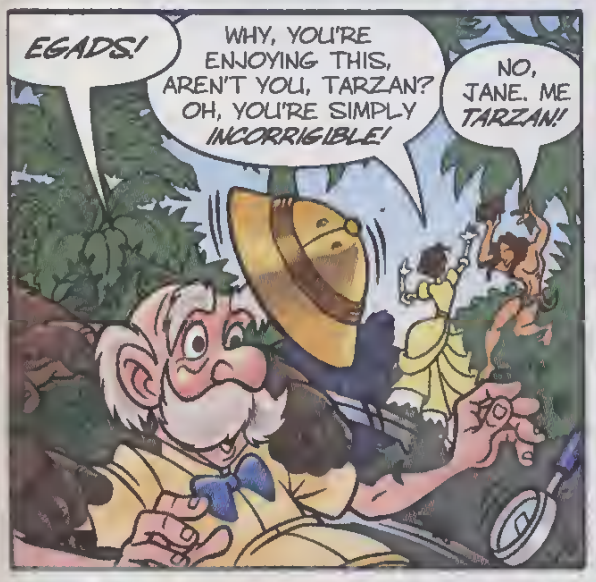
JZ416

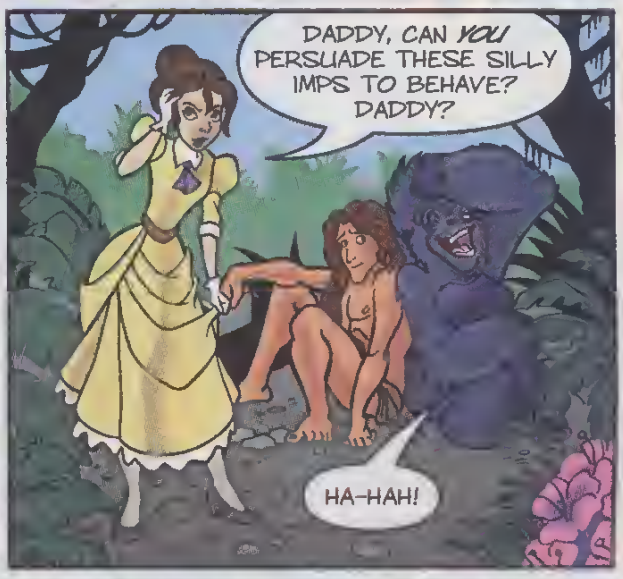
Writer: Greg Ehrbar Pencils: Steven Butler Inks: Jeff Albrecht Letters: John Green Colors: David Larks ©ERB, Inc./Disney Enterprises

SO ARE YOU DONE NOW? UNLESS WE'RE *EATIN'* THESE PLANTS, WHO WANTS TO STARE AT 'EM? THAT'S NO FUN.

THIS IS FUN!
OH!

HERE YA GO, BALD BOY!
NO, *TERK!* HA, HA! NO!

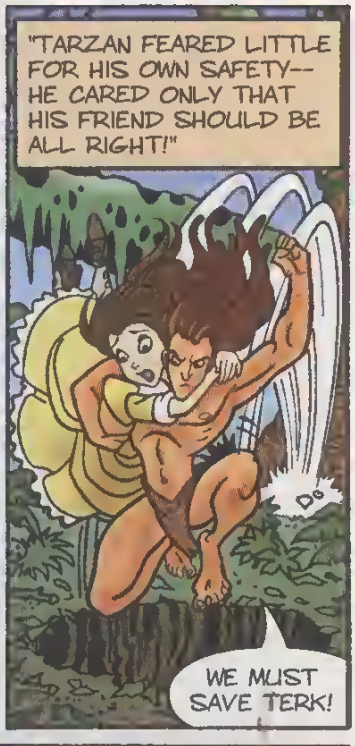

EGADS!
WHY, YOU'RE ENJOYING THIS, AREN'T YOU, TARZAN? OH, YOU'RE SIMPLY *INCORRIGIBLE!*
NO, JANE. ME *TARZAN!*


DADDY, CAN *YOU* PERSUADE THESE SILLY IMPS TO BEHAVE? DADDY?
HA-HAH!

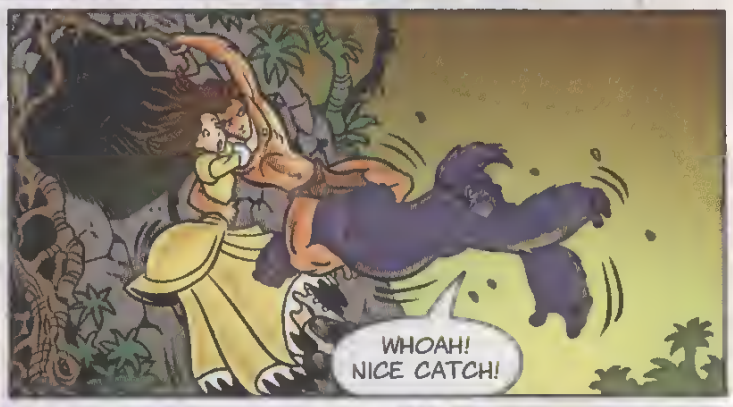
DADDY? *WHERE* COULD HE BE?

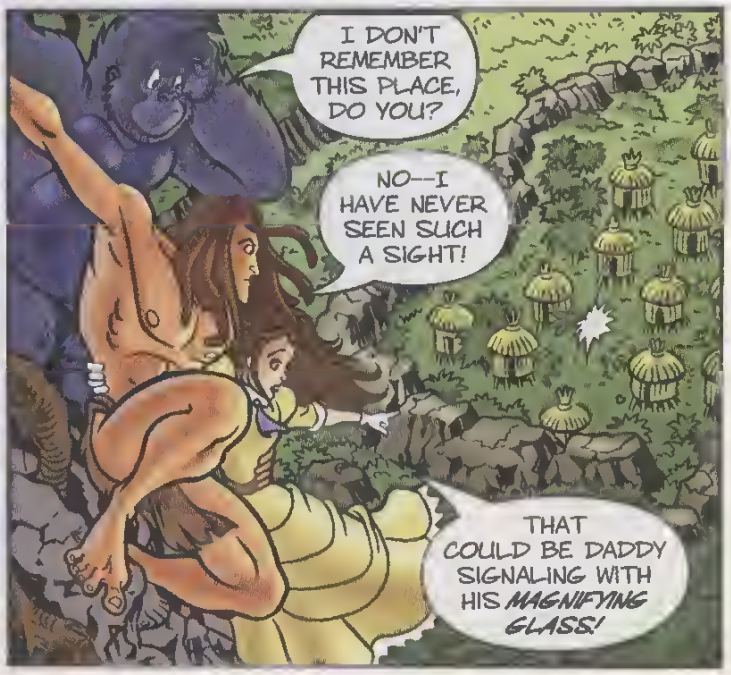
"NATURALLY, I WAS MORE THAN A BIT CONCERNED ABOUT DADDY. WE SEARCHED FOR HOURS ON END."
I'VE SPOTTED ANOTHER OF THESE PLANTS! PERHAPS DADDY IS NEARBY!
UMM, I COULD USE A SNACK!

THOSE PLANTS GROW IN MANY PLACES, JANE. I AM SORRY, BUT--
ALL I WANTED WAS A LITTLE NIBBLE!
OH, MY GOODNESS-- TERK!


"TARZAN FEARED LITTLE FOR HIS OWN SAFETY-- HE CARED ONLY THAT HIS FRIEND SHOULD BE ALL RIGHT!"
DO
WE MUST SAVE TERK!

DO YOU HAVE ANY IDEA WHERE WE'RE HEADED?
SOMEPLACE THAT SOMEONE DOES NOT WANT US TO FIND
UH-OH! I DON'T LIKE THE LOOK OF THIS!


WHOAH! NICE CATCH!


I DON'T REMEMBER THIS PLACE, DO YOU?
NO--I HAVE NEVER SEEN SUCH A SIGHT!
THAT COULD BE DADDY SIGNALING WITH HIS MAGNIFYING GLASS!

OF COURSE, MISS TOOTSIE-TOES GETS TO STAND ON TOP. I DON'T REMEMBER DISCUSSING THIS!
SHH!

MY WORD!
"IT WAS AN ENTIRE CIVILIZATION, POPULATED BY STRANGE, PAINTED APES!"

SO WHAT DO WE DO NOW, *MINGLE?*
DADDY!

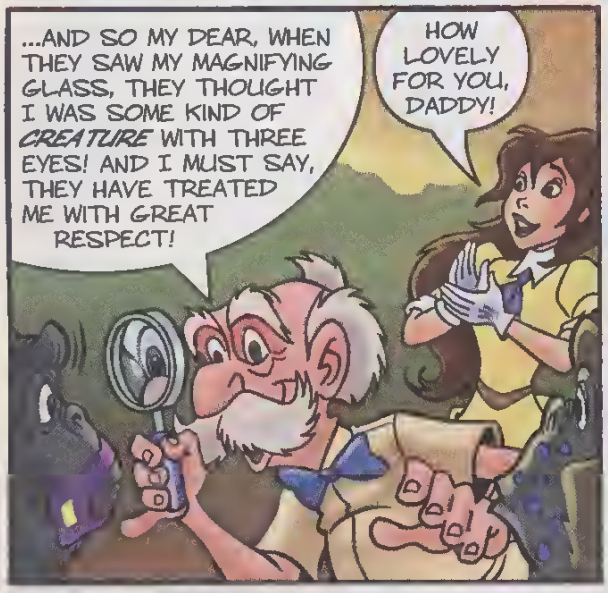
JANE, MY DEAR! LOOK AT THIS PLACE! ISN'T IT *MARVELOUS?*
OH, DADDY, HAVE THEY HARMED YOU?

NOT AT ALL! THEY'RE QUITE CIVILIZED, ACTUALLY. THINK OF IT, JANE--A WHOLE SPECIES OF APES MAN HAS *NEVER* SEEN!
UHH-UGNH!
UH-HUH...

LET ME GET THIS STRAIGHT. YOU DIDN'T WANT US COMING IN. NOW WE CAN'T GO OUT? CAN'T YOU MAKE UP YOUR MIND?
NO ONE FROM OUTSIDE MUST DISTURB US. WE ARE HAPPY HERE.
NO ONE EVER GOES TO *"THE OUTSIDE."*

IF NO ONE LEAVES, HOW WAS PROFESSOR PORTER CAPTURED?
SOME OF OUR YOUNG ONES ARE TOO CURIOUS FOR THEIR OWN GOOD, I'M AFRAID!

WHAT'S WRONG WITH GOING TO "THE OUTSIDE"? HOW ELSE COULD WE HAVE FOUND THE *THREE-EYED MONSTER?*


...AND SO MY DEAR, WHEN THEY SAW MY MAGNIFYING GLASS, THEY THOUGHT I WAS SOME KIND OF *CREATURE* WITH THREE EYES! AND I MUST SAY, THEY HAVE TREATED ME WITH GREAT RESPECT!
HOW LOVELY FOR YOU, DADDY!

LISTEN, THE ELDERS MEAN WELL, BUT THIS PLACE IS GOING NOWHERE. KNOW WHAT WE EAT? BROWN GRASSES AND MUD!
EWW! SO WHY DON'T THEY WANT TO GO TO "THE OUTSIDE"?

OUR ANCESTORS HAVE LIVED IN HERE SO LONG, NO ONE REMEMBERS! ALL THEY SAY IS, "WE'VE ALWAYS DONE THINGS THIS WAY."
I NEVER WOULD HAVE MET JANE IF I THOUGHT THAT WAY.
SIGH DON'T START *SINGING* OR ANYTHING, 'KAY?

WE CAN'T STAY HERE FOREVER! AND NEITHER CAN *YOU!*
NOT WITH *THAT* KIND OF FOOD!

OKAY, STAND BACK, EVERYBODY! PREPARE TO BE AMAZED!

'SCUSE ME, PARDON ME. GONNA NEED THIS.

THOUGHT YOU HAD JUST *ONE* THREE-EYED MONSTER, HUH? WELL, GET A LOAD OF THIS!

NOT ONLY DO I HAVE A *THIRD EYE*--

--BUT TAKE A GANDER AT *OL' DOUBLE-NOSE!*
QUITE A *FLAIR* FOR THE THEATRICAL, HASN'T SHE?

"AT THE TIME, I HAD NO IDEA WHAT TARZAN AND TERK WERE UP TO..."

TANTOR! I NEED A LITTLE HELP.

AS LONG AS I DON'T HAVE TO DO ANY HEAVY LIFTING

"...SOON TARZAN AND TANTOR HAD A FEAST FIT FOR A DOZEN KINGS."

THAT SHOULD BE *ENOUGH,* TANTOR.

WHEN YOU SAID A LITTLE HELP," I WAS THINKING, YOU KNOW, MAYBE TEN ITEMS OR *LESS...*

"BUT IT WASN'T LONG BEFORE THE VILLAGE APES REALIZED TARZAN WAS GONE."

AND, UH, HOW ABOUT THIS HERE *TOE?*

WHERE IS THE CREATURE WHO WAS WITH YOU?

CREATURE? WHICH CREATURE ARE YOU TALKIN' ABOUT? WE'RE ALL CREATURES, AREN'T WE?

HE HAS *ESCAPED!* HE WILL *TELL* OTHERS!

YOU INTRUDERS WILL *PAY* DEARLY FOR THIS!

HOW? BY EATING YOUR LOUSY FOOD?

I DO BELIEVE THINGS HAVE TAKEN A TURN FOR THE WORSE.

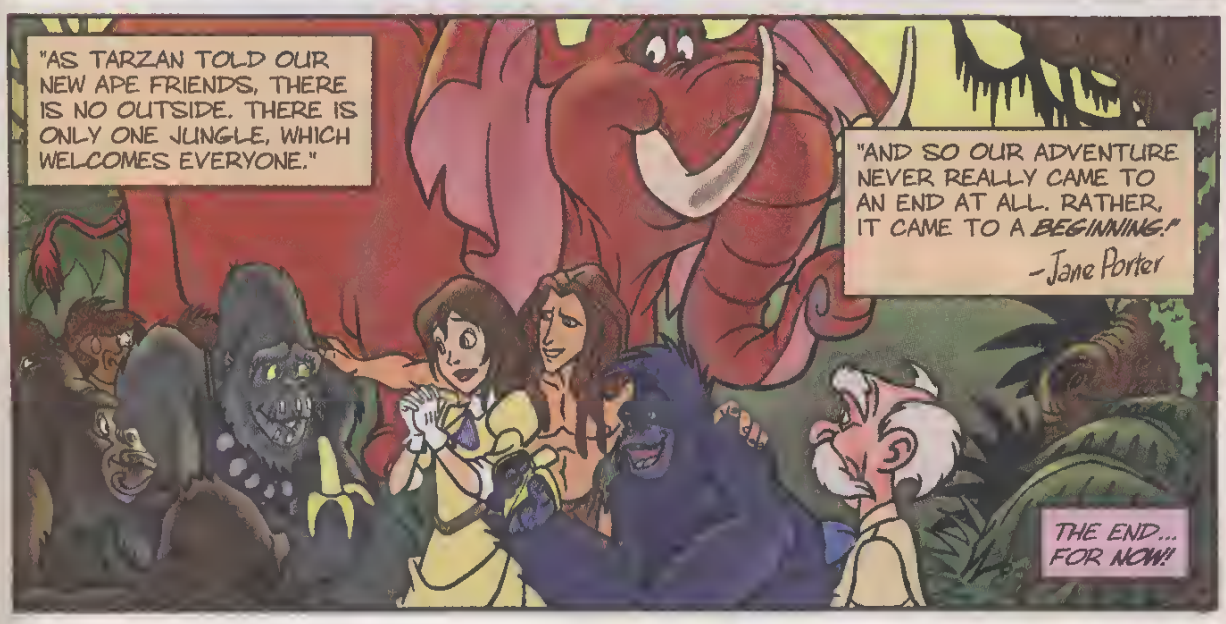
INDEED, DADDY! AND WHERE IN THE WORLD IS TARZAN?

r-r-r-rumble...

C-C-C-R-RRASH!
AH, THAT WOULD BE TARZAN NOW, MY DEAR!
SURE. I BOMB WITH THE TOES, AND HE GETS THIS GRAND ENTRANCE!

HOW DARE YOU! YOU HAVE LET THE OUTSIDE *IN!*
YOU DO NOT NEED THESE WALLS...

...YOU NEED *FRIENDS.*


"AS TARZAN TOLD OUR NEW APE FRIENDS, THERE IS NO OUTSIDE. THERE IS ONLY ONE JUNGLE, WHICH WELCOMES EVERYONE."
"AND SO OUR ADVENTURE NEVER REALLY CAME TO AN END AT ALL. RATHER, IT CAME TO A *BEGINNING!*"
–Jane Porter
THE END... FOR NOW!

Disney's

Doug's Big Blow-Up

Created by Jim Jinkins

Dear Journal- Ever feel like no one notices you?

"Like one day..."

Wooosh!

OH, HI, YOUNG FELLER! I DIDN'T NOTICE YOU!

WHO WOULD, WITH THAT PUNY, ANEMIC LITTLE BUBBLE YOU'RE BLOWIN'? TRY SUPER DUPER!

WHY MAKE PUNY LITTLE BUBBLES POP WHEN YOU CAN MAKE PEOPLE'S EYES POP!

SUPER DUPER BUBLO BUBBLE GUM

JZ440

"Eew! But I got the idea."

SUPER DUPER BUBLO

chink

CLINK

"Chewed like regular gum."

CHEW

CHEW

WOOSH!

"Blew like regular gum."

"But WOO-HOO! It didn't stop blowing! And that wasn't like regular gum at all!"

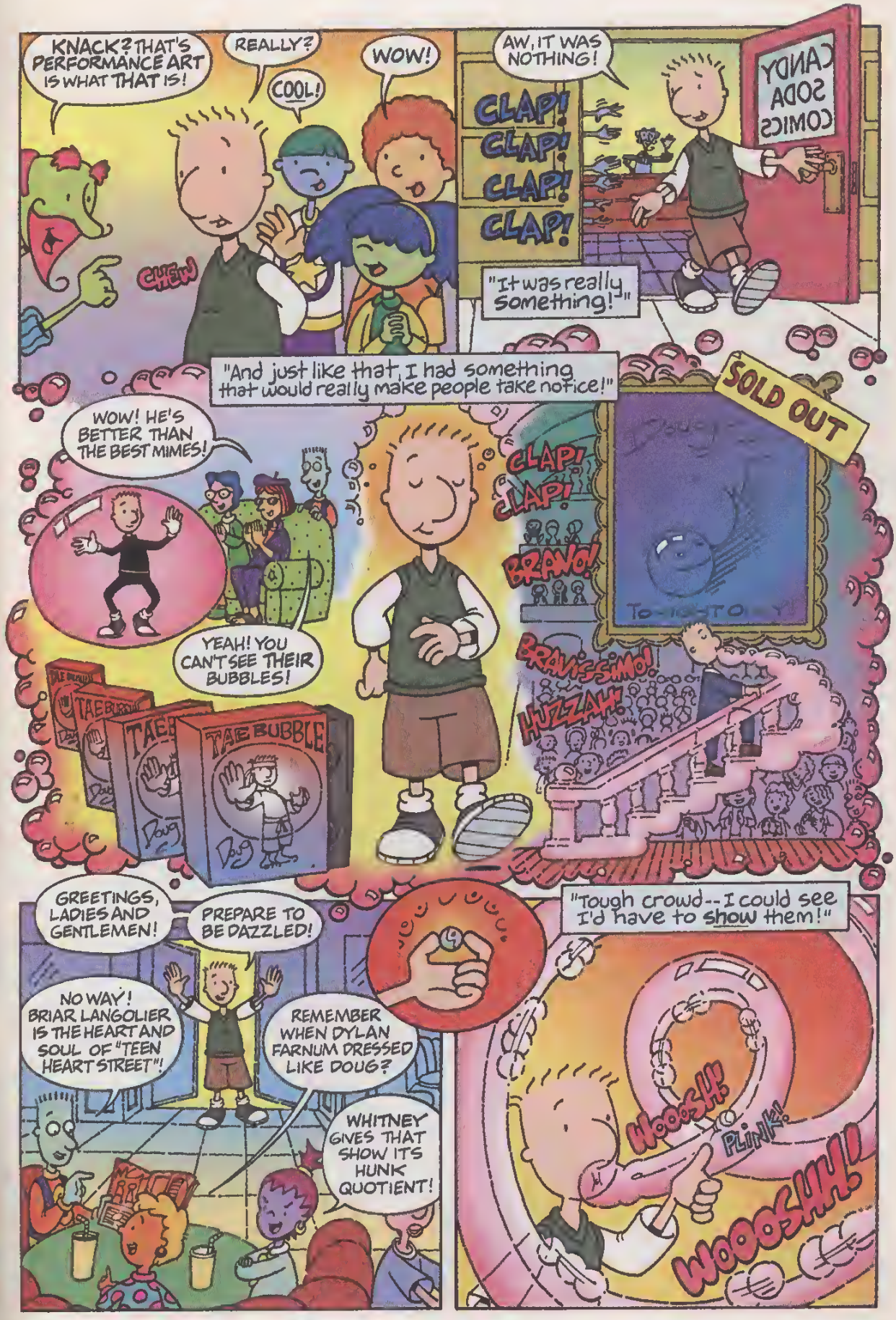
WOOOSH!

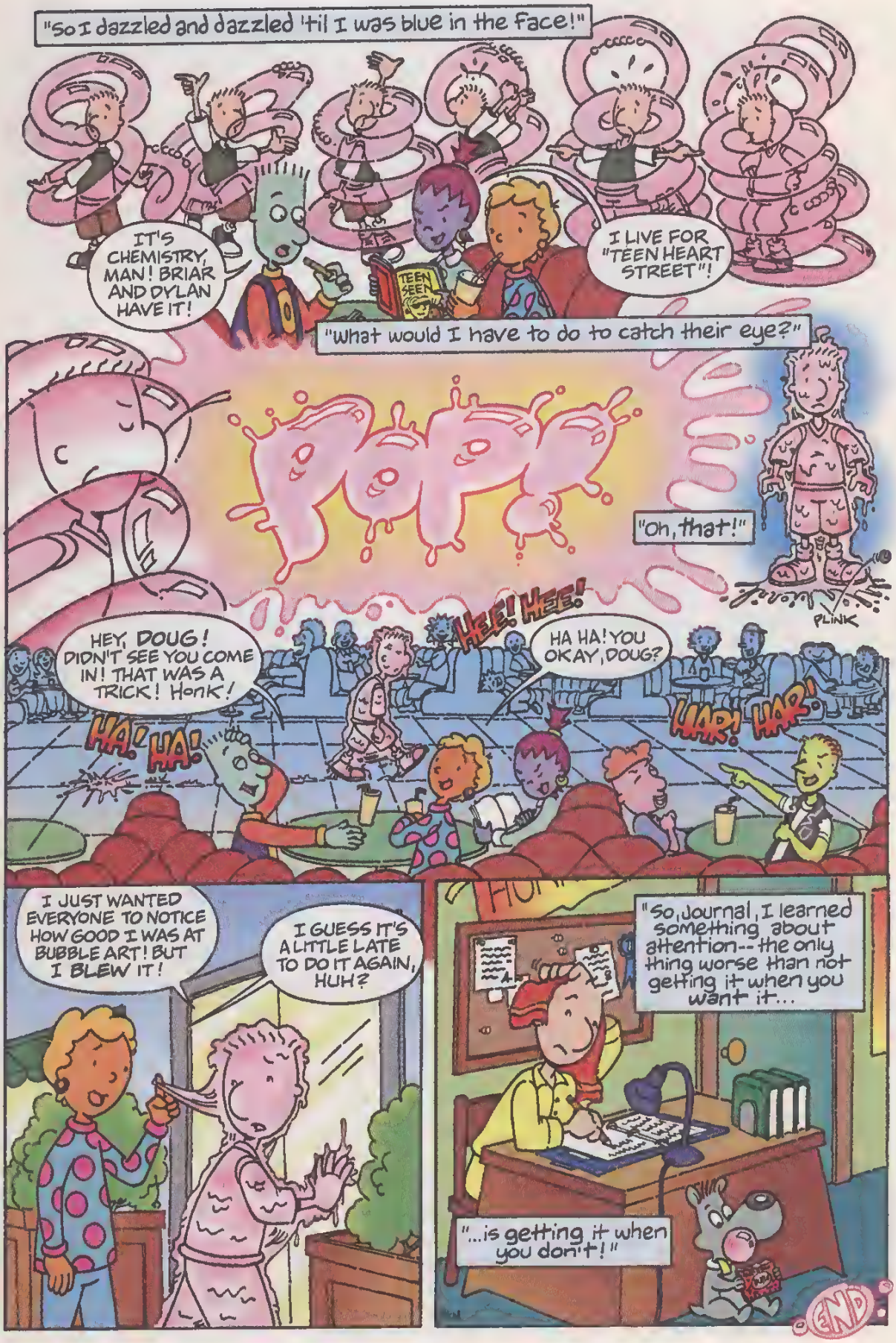
WOOSH!

FOOOSH!

HEY, I THINK THAT KID'S GOT A KNACK!

Writer: Craig Boldman Art and letters: Matt Maley Colors: Susan Daigle-Leach


KNACK? THAT'S PERFORMANCE ART IS WHAT THAT IS!
REALLY?
COOL!
WOW!
CHEW
AW, IT WAS NOTHING!
CLAP! CLAP! CLAP! CLAP!
CANDY SODA COMICS
"It was really something!"
"And just like that, I had something that would really make people take notice!"
WOW! HE'S BETTER THAN THE BEST MIMES!
YEAH! YOU CAN'T SEE THEIR BUBBLES!
TAE BUBBLE
CLAP! CLAP!
BRAVO!
SOLD OUT
BRAVISSIMO!
HUZZAH!
GREETINGS, LADIES AND GENTLEMEN!
PREPARE TO BE DAZZLED!
NO WAY! BRIAR LANGOLIER IS THE HEART AND SOUL OF "TEEN HEART STREET"!
REMEMBER WHEN DYLAN FARNUM DRESSED LIKE DOUG?
WHITNEY GIVES THAT SHOW ITS HUNK QUOTIENT!
"Tough crowd--I could see I'd have to show them!"
WOOOSH!
PLINK!
WOOOSH!


"So I dazzled and dazzled 'til I was blue in the face!"
IT'S CHEMISTRY, MAN! BRIAR AND DYLAN HAVE IT!
TEEN SEEN
I LIVE FOR "TEEN HEART STREET"!
"What would I have to do to catch their eye?"
"Oh, that!"
PLINK
HEY, DOUG! DIDN'T SEE YOU COME IN! THAT WAS A TRICK! Honk!
HA! HA!
HEE! HEE!
HA HA! YOU OKAY, DOUG?
HAR! HAR!
I JUST WANTED EVERYONE TO NOTICE HOW GOOD I WAS AT BUBBLE ART! BUT I BLEW IT!
I GUESS IT'S A LITTLE LATE TO DO IT AGAIN, HUH?
"So, Journal, I learned something about attention--the only thing worse than not getting it when you want it...
"...is getting it when you don't!"
END

Disney Adventures Cool Pet Contest

OFFICIAL RULES

1 ENTRY: Hand print your full name address (city, state or province and zip or mail code) and daytime phone number (with area code) on a 3" x 5" card and mail it together with a photograph showing your cool pet and an essay explaining why your pet is cool (not to exceed 150 words), in a postage prepaid envelope, to Disney Adventures Cool Pet Contest, PO Box 862 New York, NY 10011-0862

2. LIMITATIONS: Each entry must be postmarked by April 1 and received by April 8 2000 Only one entry per person Entries must be the original work of the entrant, must not infringe upon third party rights nor previously have won awards nor been published Open only to children between 7 and 14 upon entering who are legal residents of the 50 states, D C or Canada (excluding Quebec) and not employees of Buena Vista Magazines Inc ("Sponsor"), its parent or affiliated companies, the advertising promotional or fulfillment agencies of any of them (individually and collectively, "Entities"), nor members of their immediate families The Entities are not responsible for printing errors or inaccurate forged, incomplete stolen lost, illegible mutilated damaged tampered with, postage-due, misdirected, delayed or late entries or mail each of which will be disqualified Void where prohibited or restricted by law and subject to all federal, state provincial and local laws and regulations

3 PRIZES. Ten (10) GRAND PRIZES The winning stories and photos will be featured in the March issue of Disney Adventures magazine Winners will also receive an official Disney Adventures Cool Pet tag (approximate retail value ("ARV") $10 00) Total ARV of all prizes $100 00 Prizes not redeemable for cash or transferable and no substitutions allowed except at Sponsor's sole discretion prizes of equal or greater value may be substituted The prizes will be awarded provided a sufficient number of qualified entries are received

4. PROCEDURES: Contest begins February 15, and ends April 1 2000 Entries will be judged by the Sponsor, who will select the winners on or about April 15, 2000 on the basis of originality, creativity and appropriateness of selection

5. WINNERS Will be notified by mail after April 15, 2000 The return of a notification or prize as undeliverable will result in disqualification and the selection of an alternate winner All taxes are solely the winner's responsibility For list of winners (after April 15, 2000) and/or contest rules send a self-addressed stamped envelope to Disney Adventures Rules/Winners Cool Pet Contest PO Box 862 New York, NY 10011-0862

6. RESERVATIONS: Each entrant by entering this contest agrees (1) to be bound by these rules and the judge's decisions. (2) that entrant irrevocably assigns and transfers to Sponsor and its assigns all rights in the entry, including without limitation all copyrights (3) that the entry will not be returned. (4) that entrant grants to the Sponsor and its assigns the right to publish, use adapt edit and/or modify such entry in any way and in any and all media without limitation, and without consideration or acknowledgment to the entrant, (5) that winning entrant grants to the Sponsor and its assigns the unconditional right to use winner's name, address, voice, likeness photograph prize information and/or statements about the promotion for any publicity advertising and promotional purposes without additional compensation except where prohibited by law and (6) that none of the Entities, nor any of their officers, directors, employees agents or representatives are responsible for claims, injuries, losses or damages of any kind resulting from contest participation or the publication of the winning entry

7.SPONSOR Buena Vista Magazines Inc, 114 Fifth Avenue, New York, NY 10011

SOCIETY OF HORRORS

MEMBERS ONLY!

THE HEADSMAN'S HEAD

HEADLESS HEADSMAN DOESN'T HAVE A HEAD—HE USES A BALL INSTEAD!

TOXIC FISHBOY, THE SEA MONSTER WHO'S AFRAID TO SWIM!

SPACE FREAK CAN'T STOP HIS TOP FROM FLYING AWAY!

THE HEADSMAN ARRIVES AT THE MANSION ONE EVENING IN A FOUL HUMOR...

...AND WITHOUT HIS HEAD!

SAY, AREN'T YOU MISSING SOMETHING, *BRAINLESS*... ER, HEADLESS?

LAY OFF, FISHBOY, I'VE HAD A *BAD* DAY!

WHAT HAPPENED, MY FRIEND?

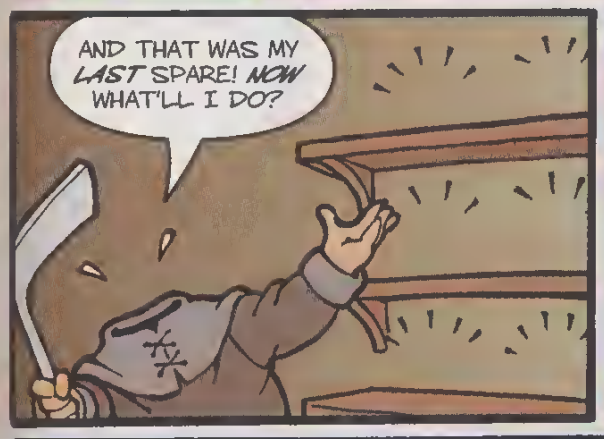
IT WAS HORRIBLE!

JZ455

©2000 Rick Geary

Writer and artist: Rick Geary Letters and colors: John Green

I WAS MINDING MY OWN BUSINESS WHEN SOME NASTY KIDS GRABBED MY HEAD FOR THEIR SOCCER GAME!
?
I TRIED MY BEST TO SCARE THEM, BUT THEY JUST LAUGHED AT ME!


AND THAT WAS MY LAST SPARE! NOW WHAT'LL I DO?

I'VE AN IDEA! COME WITH ME, GENTLEMEN!

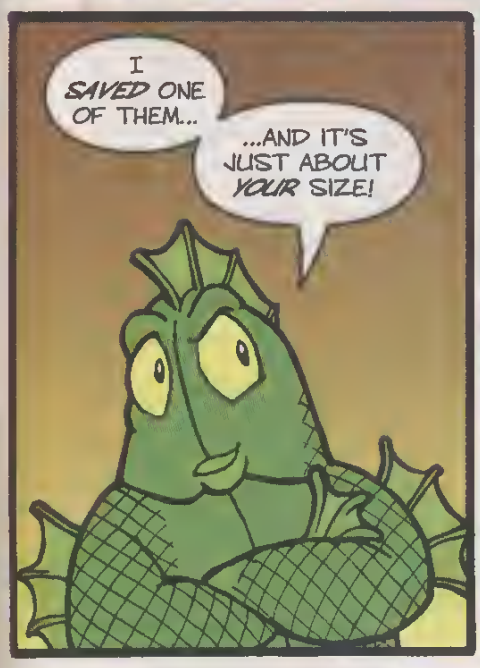
MINUTES LATER...
WHAT ARE WE DOING AT SCHOOL?
SNEAKING INTO THE GYM OF COURSE!

WE'LL DESCEND THROUGH THE ROOF!

EASY DOES IT, FISHBOY!
STOP COMPLAINING! WE'RE DOING THIS FOR YOU!
HERE'S WHAT WE WANT...
BALL ROOM
WHAT A BOUNTY!
I CAN STOCK UP!
LET'S HURRY!
WHO'S THERE?
OH NO! THE SECURITY GUARD!
RUN!

STOP!
A-A-A-A-A-A-A-R-G-H

BACK AT THE MANSION...
WHEW... THAT WAS CLOSE!
I CAN'T BELIEVE WE LOST ALL THOSE HEADS!
WELL... NOT EXACTLY ALL...
GELATIN

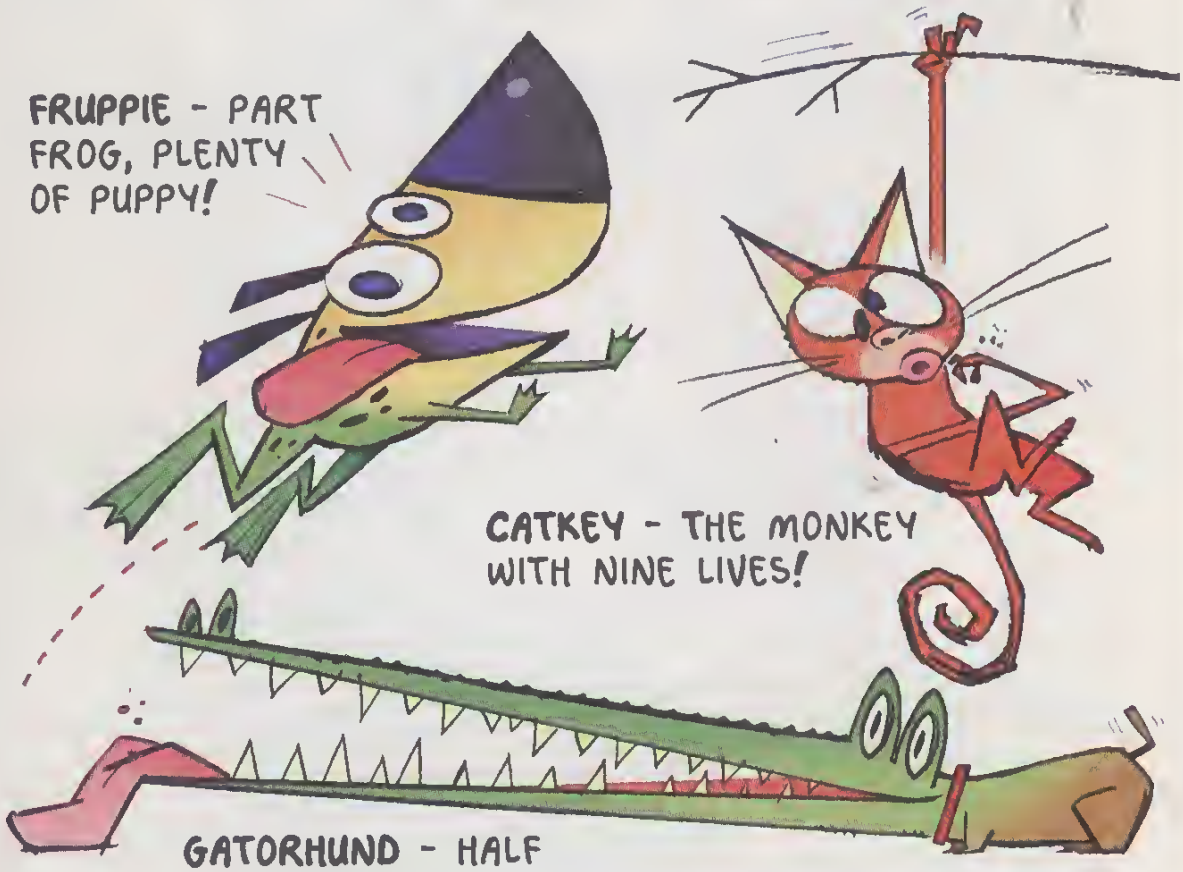

I SAVED ONE OF THEM...
...AND IT'S JUST ABOUT YOUR SIZE!

PING-PONG, ANYONE?
THE END

The Last Laugh

New pets for the year 2000!

TIRED OF YOUR OLD PETS? SCIENCE BRINGS THE PETS OF THE FUTURE TO YOUR HOME—TODAY! AVAILABLE MODELS INCLUDE:



JZ456

Writer: John Green Artist: Bob Staake

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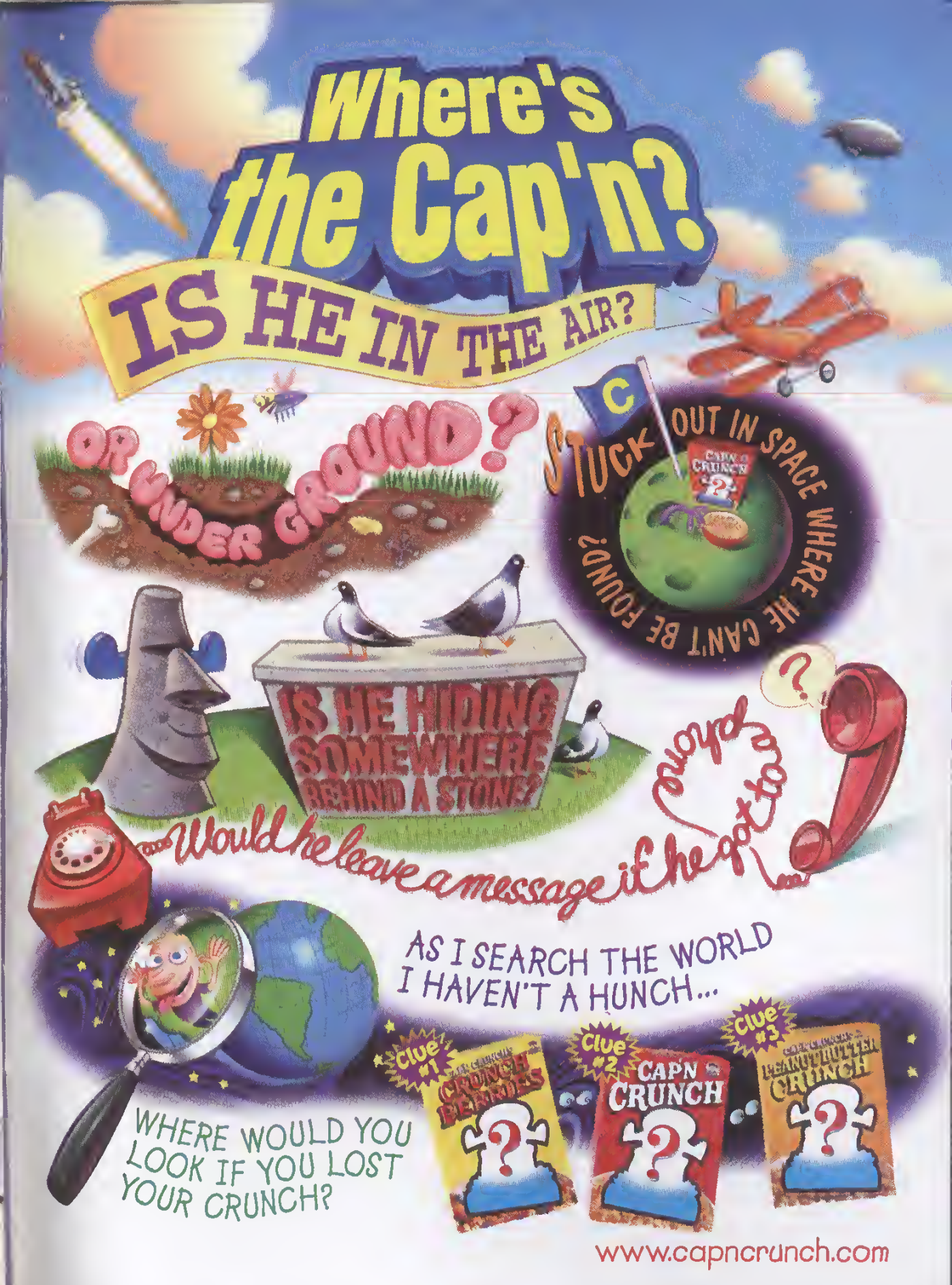
Where's the Cap'n?
IS HE IN THE AIR?
OR UNDER GROUND?
STUCK OUT IN SPACE WHERE HE CAN'T BE FOUND?
IS HE HIDING SOMEWHERE BEHIND A STONE?
Would he leave a message if he got to a phone
AS I SEARCH THE WORLD I HAVEN'T A HUNCH...
WHERE WOULD YOU LOOK IF YOU LOST YOUR CRUNCH?
Clue #1
CRUNCH BERRIES
Clue #2
CAPN CRUNCH
Clue #3
PEANUT BUTTER CRUNCH
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A mouthful of cookies in every bite.